

CASIO CTK-531 USER MANUAL



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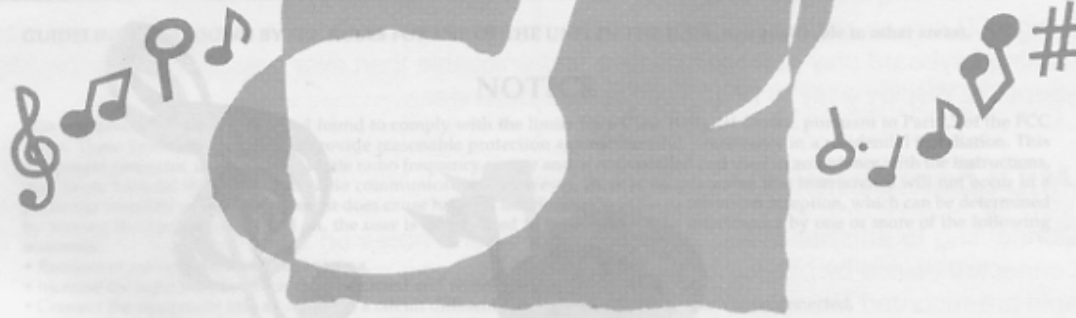
Other ManualsLib Projects

Welcome...

CTK-531/533 CTK-541

USER'S GUIDE GUÍA DEL USUARIO

- Abnormally low speaker/headphone volume
- Distortion of sound output
- Occasional interruption of sound when playing at high volumes
- Sudden power failure when playing at high volume
- Flickering or dimming of the display when playing at high volume
- Continued sound output even after you release the power key
- A totally different tone may sound
- Abnormal rhythm pattern
- Loss of power, sound distortion or the volume when playing from a connected computer or MIDI device



NOTICE

PLEASE READ THE FOLLOWING INFORMATION CAREFULLY TO AVOID ANY DAMAGE TO YOUR INSTRUMENT OR TO YOURSELF. THIS INFORMATION IS IMPORTANT. PLEASE READ IT CAREFULLY AND KEEP IT FOR FUTURE REFERENCE.

FCC WARNING

This device has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules, which provide reasonable protection against interference with other radio communications. This device may cause interference to other radio communications, which can be determined by one or more of the following symptoms:

- Unusual noises from your radio or television.
- Distortion or dropouts in the sound of your radio or television.
- Interruptions in the transmission of your radio or television.

If you experience these symptoms, you may wish to take the following steps:

- Reorient or relocate the receiving antenna.
- Increase the distance between the radio/television and this device.
- Consult the dealer or a qualified radio/TV technician for help.

CASIO ELECTRONICS CO., LTD.
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Circular Road
Barnet, Herts. EN4 7JD, U.K.

P
英 國
CTK531ES-2

CASIO

Welcome... Precautions

To the happy family of satisfied CASIO electronic musical instrument owners! To get the most out of the many features and functions of the keyboard, be sure to carefully read this manual and keep it on hand for future reference.

Important!

When using batteries, be sure to replace them or shift to one of the alternate power sources whenever you notice any of the following symptoms.

- Dim power supply indicator
- Instrument does not turn on
- Display that is flickering, dim, or difficult to read
- Abnormally low speaker/headphone volume
- Distortion of sound output
- Occasional interruption of sound when playing at high volumes
- Sudden power failure when playing at high volumes
- Flickering or dimming of the display when playing at high volume
- Continued sound output even after you release a key
- A totally different tone may sound
- Abnormal rhythm pattern and Song Bank play
- Loss of power, sound distortion, or low volume when playing from a connected computer or MIDI device

GUIDELINES LAID DOWN BY FCC RULES FOR USE OF THE UNIT IN THE U.S.A. (not applicable to other areas).

NOTICE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

FCC WARNING

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



CASIO ELECTRONICS CO., LTD.
Unit 6, 1000
North Circular Road
London NW2 7JD, U.K.

This mark is valid in the EU countries only.
Please keep all information for future reference.

Introduction

Congratulations upon your selection of this CASIO musical instrument. This keyboard provides you with the following features and functions.

100 tones

- Choose from among orchestral sounds, synthesized sounds, and more.

100 rhythms

- 100 versatile rhythms help to add plenty of life to all your keyboard performances.

Auto Accompaniment

- Simply play a chord and the corresponding rhythm, bass and chord parts play automatically.

100-tune Song Bank

- A wide selection of favorites including "Ode to Joy" and "Jingle Bells" is yours for your listening enjoyment or play along fun. A simple operation cuts out the melody part or accompaniment part of the tune, allowing you to play along on the keyboard.

Musical Information System

- A big LCD screen graphically shows you fingerings, keyboard keys to be pressed, and notes, making keyboard play more informative and enjoyable than ever before. A built-in backlight keeps the display easy to read, even in total darkness.

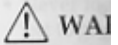
MIDI compatibility

- Connecting to another MIDI device lets you sound notes on both this keyboard and the connected device by playing on this keyboard. You can even playback commercially available pre-recorded MIDI data.

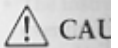


Symbols

Various symbols are used throughout this manual to indicate important information about the product itself and to help you use it correctly. Please read the symbols carefully along with the text.



WARNING
This indicates a hazard that could cause injury or property damage if not followed.



CAUTION
This indicates a hazard that could cause injury or property damage if not followed. The product is not to be used in the manner indicated.

Symbol Legend



Safety Precautions

Symbols

Various symbols are used in this user's guide and on the product itself to ensure that the product is used safely and correctly, and to prevent injury to the user and other persons as well as damage to property. Those symbols along with their meanings are shown below.

WARNING


This indication stipulates matters that have the risk of causing death or serious injury if the product is operated incorrectly while ignoring this indication.

CAUTION


This indication stipulates matters that have the risk of causing injury as well as matters for which there is the likelihood of occurrence of physical damage only if the product is operated incorrectly while ignoring this indication.

Symbol Examples




This triangle symbol () means that the user should be careful. (The example at left indicates electrical shock caution.)



This circle with a line through it () means that the indicated action must not be performed. Indications within or nearby this symbol are specifically prohibited. (The example at left indicates that disassembly is prohibited.)



The black dot () means that the indicated action must be performed. Indications within this symbol are actions that are specifically instructed to be performed. (The example at left indicates that the power plug must be unplugged from the electrical socket.)



When transporting the instrument always make sure to unplug the AC adaptor from the electrical outlet and confirm that all other external connectors have been disconnected. If the keyboard is transported, it may cause damage to the keyboard if the electrical shock is caused by the AC adaptor.



WARNING

Please use caution regarding the handling of the AC adaptor.

- Do not use a voltage other than the indicated power supply voltage. Use of a voltage other than that indicated may cause fire or electrical shock.
- If the power cord should become damaged (exposed wires, disconnection, etc.), purchase a new AC adaptor. Use of a damaged power cord may cause fire or electrical shock.
- Do not cut or damage the power cord. Also do not place heavy objects on top of it or subject it to excessive heat. Damage to the power cord may cause fire or electrical shock.
- Do not attempt to shape the power cord or subject it to excessive bending, twisting or pulling. This may cause fire or electrical shock.
- Please use the adaptor specified for this instrument. Use of another adaptor may cause fire, electrical shock, or malfunction.



Do not locate the instrument or its stand on an uneven or unstable surface.

- Locating the instrument or its stand on an uneven or unstable surface can cause it to fall, creating the danger of personal injury.

Do not place containers containing water or other liquids on the instrument.

- Do not place the following objects on the instrument. Placing such objects on the instrument may cause fire or electrical shock if they spill and get inside the instrument.
 - Containers filled with water or other liquids (including vases, potted plants, cups, cosmetics and medicines)
 - Small metal objects (including hairpins, sewing needles and coins)
 - Flammable objects



In the event a foreign object should happen to get inside the instrument, please take the following actions:

1. Turn power off.
2. Unplug the AC adaptor from the wall outlet.
3. If there are any batteries loaded in the keyboard, remove them.
 - Do not touch the batteries directly with your hands when removing them. They may be hot or battery fluid may be leaking from them.
4. Consult with the dealer where you purchased the keyboard or with an authorized CASIO service provider.



Do not disassemble or modify the instrument.

- Never attempt to take apart or modify the instrument, its accessories, or separately sold options. Doing so may cause fire, electrical shock or malfunction. Consult your dealer concerning all inspection, adjustment or repair of internal components.



Do not use if there is an abnormality or malfunction.

- Do not use the instrument if there appear to be abnormalities such as the presence of smoke or abnormal odor. Also do not use the instrument if there appear to be malfunctions such as the power not coming on or sound not being produced. Use under such conditions may cause fire or electrical shock. In such cases, take the following actions immediately. Never attempt to repair the instrument yourself.



1. Turn power off.
 2. Unplug the AC adaptor from the wall outlet.
 3. If there are any batteries loaded in the keyboard, remove them.
- Do not touch the batteries directly with your hands when removing them. They may be hot or battery fluid may be leaking from them.
4. Consult with the dealer where you purchased the keyboard or with an authorized CASIO service provider.



When the instrument has been dropped:

- In the case the instrument has been dropped or damaged, take the following actions. Continued use may cause fire or electrical shock.



1. Turn power off.
 2. Unplug the AC adaptor from the wall outlet.
 3. If there are any batteries loaded in the keyboard, remove them.
- Do not touch the batteries directly with your hands when removing them. They may be hot or battery fluid may be leaking from them.
4. Consult with the dealer where you purchased the keyboard or with an authorized CASIO service provider.



Be careful of the bags around children.

- Never allow anyone to place the plastic bags of the instrument, its accessories, and its separately sold options over their heads. Doing so may cause suffocation. Particular caution is required in homes with small children.

CAUTION

AC Adaptor

- Do not locate the power cord in close proximity to heaters or other heating appliances. This may cause the cord to melt leading to possible fire or electrical shock.
- When unplugging the AC adaptor from an electrical outlet, always make sure to pull on the adaptor itself and not the cord. Pulling excessively on the cord may cause it to be damaged or break leading to possible fire or electrical shock.
- Do not touch the AC adaptor with wet hands when it is plugged in. This may cause electrical shock.
- When not using the instrument for an extended period such as when traveling, always make sure to unplug the AC adaptor from the electrical outlet for safety reasons.
- After use turn off the power switch of the instrument and unplug the AC adaptor from the electrical outlet.



Batteries

- Improper battery use may cause batteries to rupture and leak. This may cause injury, malfunction of the instrument or discoloration of furniture and other articles that come into contact with battery fluid. Take care to observe the following.
- Install batteries so their polarity (+/-) matches that indicated on the instrument.
- For safety and to prevent possible leakage of battery fluid, always make sure to remove batteries from the instrument when you do not plan to use it for a long time.
- Always make sure that the batteries making up a set are all of the same type.
- Never combine new batteries with old ones.
- Never dispose of batteries by incinerating them. Never short or disassemble batteries, and do not expose them to excessive heat.
- Replace dead batteries as soon as possible.
- Never attempt to recharge batteries.

Transport

- When transporting the instrument, always make sure to unplug the AC adaptor from the electrical outlet and confirm that all other external connections have been disconnected. Only then should the instrument be transported. If the above is not done, the cord may be damaged leading to possible fire or electrical shock.



Care

- Whenever you plug the AC adaptor, also remove the battery cover if battery power is used.

Location

- Never locate the instrument in a location of dust, moisture, or electrical shock.
- Never locate the instrument in a kitchen or near a stove, as this may cause fire or injury.

Do not place keyboard

- The instrument should be placed on a stand or eventually be placed on a desk. Use felt pads or preferably a keyboard stand to protect the keyboard.

Do not place keyboard

- Do not place the instrument on a surface that is uneven or over or break.

Volume

- Very high volume may cause hearing damage. Avoid high volume use for long periods of time. Use with a hearing aid. Experience the effects on your ears.

Liquid Crystals

- Avoid subjecting the LCD to strong impacts. Do not touch the LCD's glass surface with a sharp object or your fingers. Injury may result.
- Should the LCD be damaged, do not allow liquid to come into contact with your skin. It can cause irritation. Wash with water immediately. *Should the LCD be damaged, consult your physician for further treatment.

Do not get on

- Do not crawl under the instrument. If the instrument is optional, it may be required in homes with small children. Doing so may cause suffocation and injury.

Care

- Whenever caring, make sure to first unplug the AC adaptor from the electrical outlet. Also remove the instrument's batteries if battery power is being used.



Location

- Never locate the instrument in areas subject to high humidity or heavy accumulation of dust. Doing so may cause fire or electrical shock.
- Never locate the instrument in areas subject to grease splatters or steam, such as in a kitchen or near a humidifier. Doing so may cause fire or electrical shock.



Do not place keyboard on lacquered furniture.

- The instrument's silicone rubber feet may eventually blacken or scar lacquered surfaces. Use felt cloth pads to insulate the feet or preferably use a CASIO musical instrument stand designed for your keyboard.

Do not place heavy objects on the instrument.

- Do not place heavy objects on the instrument. This may cause the instrument to tip over or break resulting in injury.

Volume

- Very high volume levels can damage hearing. Avoid using the instrument at very high volume settings for long periods. Consult with a physician immediately if you experience impaired hearing or ringing in the ears.

Liquid Crystal Display (LCD) Precautions

- Avoid subjecting the keyboard's LCD to strong impact, which can crack or break the LCD's glass creating the danger of personal injury.
- Should the LCD glass ever crack or break, do not allow the liquid inside the LCD to come into contact with your skin, which can cause inflammation and reddening.
 - *Should the LCD liquid get into your mouth, immediately wash out your mouth with water and then consult a physician.
 - *Should the LCD liquid get in your eyes or on your skin, immediately flush with water for at least 15 minutes and then consult a physician.

Do not get onto the instrument or stand.*

- Do not crawl on top of the instrument or its optional stand. Particular caution is required in homes having small children. This may cause the instrument or stand to tip over and break resulting in injury.

Optional Stand*

- Carefully assemble the stand following the assembly instructions that come with it. Securely tighten all bolts, nuts, and fasteners, and make sure that you mount the instrument correctly onto the stand. Incorrectly or insufficiently tightening screws, or incorrectly mounting the instrument onto the stand can cause the stand to tip over or the instrument to fall off the stand, possibly leading to injury.

* The stand is available as an option.



Care of your keyboard

Avoid heat, humidity or direct sunlight.

Do not overexpose the instrument to direct sunlight, or place it near an air conditioner, or in any extremely hot place.

Do not use near a TV or radio.

This instrument can cause video or audio interference with TV and radio reception. If this happens, move the instrument away from the TV or radio.

Do not use lacquer, thinner or similar chemicals for cleaning.

Clean the keyboard with a soft cloth dampened in a weak solution of water and a neutral detergent. Soak the cloth in the solution and squeeze until it is almost dry.

Avoid use in areas subjected to temperature extremes.

Extreme heat can cause figures on the LCD screen to become dim and difficult to read. This condition should correct itself when the keyboard is brought back to normal temperature.

NOTE
You may notice lines in the finish of the case of this keyboard. These lines are a result of the molding process used to shape the plastic of the case. They are not cracks or breaks in the plastic, and are no cause for concern.

When the instrument has been dropped or damaged, take the following steps:

- 1. Turn power off.
- 2. Unplug the AC adaptor from the wall outlet.
- 3. If there are any batteries inserted in the keyboard, remove them.

- 4. Consult your local dealer or authorized CASIO service provider.

- 5. Do not touch the battery terminals with your hands when reinserting them. They may be hot or have a light acid-like smell.

- 6. Consult your local dealer or authorized CASIO service provider.

Be careful of the legs around children.

- 7. Never allow anyone to place the plastic legs of the instrument, its accessories, and its separately sold options over their heads. Doing so may cause suffocation. Particular caution is required in homes with small children.

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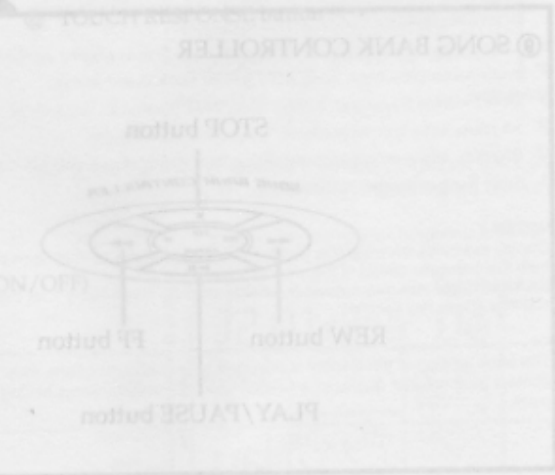
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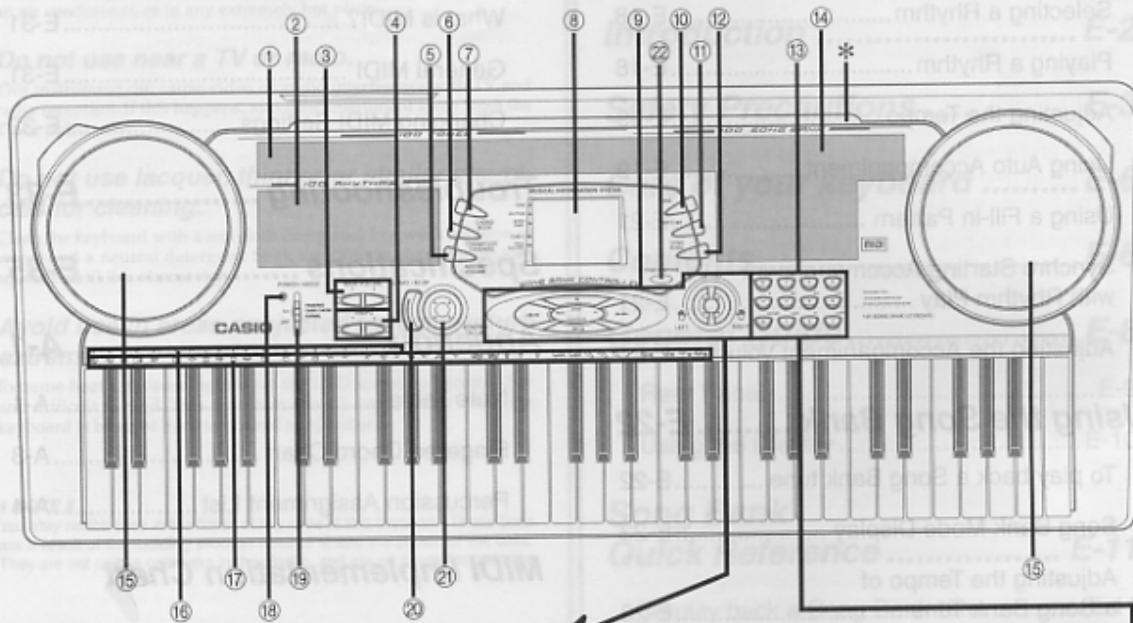
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MIDI Implementation Chart

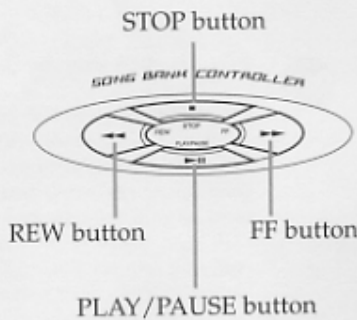


General Guide

- Key, button, and other names are indicated in the text of this manual using bold type.
- Illustrations in this User's Guide shows the CTK-541.



⑨ SONG BANK CONTROLLER



LEFT ON/OFF button
(ACCOMP)



RIGHT ON/OFF button
(MELODY)

⑬

[+]/[-] buttons

- Negative values can be changed only by using [+] and [-] to increment and decrement the displayed value.



Number buttons /
Chord specification buttons

- For input of numbers to change displayed settings.
- For input of chord specification data when using the Chord Book.

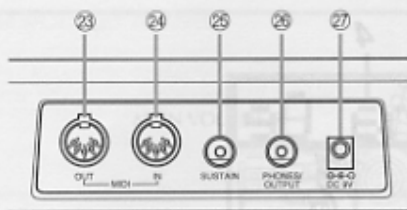
Rear Panel



- ⑳ MIDI OUT
- ㉑ MIDI IN
- ㉒ SUSTAIN
- ㉓ PHONES/
- ㉔ DC 9V jack

- ① Tone list
- ② Rhythm list
- ③ MAIN VOLU
- ④ TEMPO butt
- ⑤ ACCOMP V
- ⑥ TRANSPOSI
- ⑦ CHORD BO
- ⑧ Display
- ⑨ SONG BAN
- (PLAY/PAU
- ⑩ TONE butto
- ⑪ RHYTHM b
- ⑫ SONG BAN
- ⑬ Number but
- ⑭ Song bank li
- ⑮ Speaker
- ⑯ Chord name
- ⑰ Percussion i
- ⑱ Power indic
- ⑲ POWER/MO
- ⑳ START/STC
- ㉑ SYNCHRO/

Rear Panel



- 23 MIDI OUT terminal
- 24 MIDI IN terminal
- 25 SUSTAIN jack terminal
- 26 PHONES/OUTPUT jack
- 27 DC 9V jack

* Attachment of the Score Stand

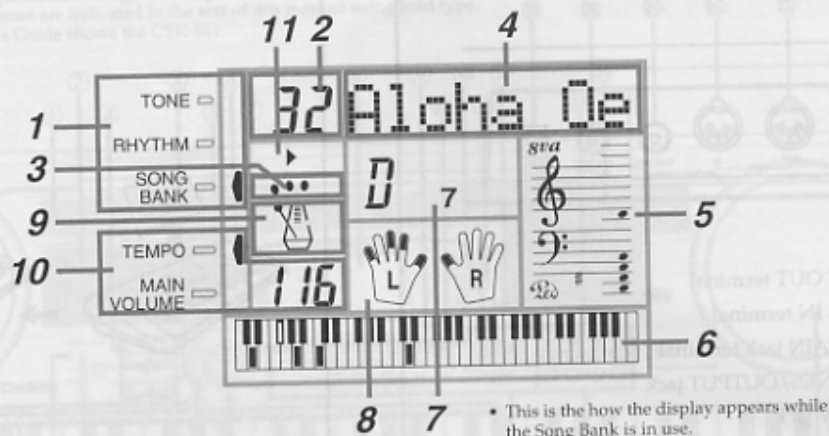
Firmly press the music stand provided with the keyboard all the way into the groove on the top of the keyboard.



The display shows the keyboard keys (on the graphic keyboard), beginning (with the fingerings indicated), music notes (on the staff), and chord signs.

1. Set the POWER/MODE switch to NORMAL.
 2. Use the MAIN VOLUME buttons to lower the keyboard volume to a relatively low level.
- 1 Tone list (CTK-541 only)
 - 2 Rhythm list
 - 3 MAIN VOLUME buttons
 - 4 TEMPO buttons
 - 5 ACCOMP VOLUME button
 - 6 TRANPOSE/TUNE/MIDI button
 - 7 CHORD BOOK button
 - 8 Display
 - 9 SONG BANK CONTROLLER (PLAY/PAUSE, STOP, REW, FF, LEFT ON/OFF, RIGHT ON/OFF)
 - 10 TONE button
 - 11 RHYTHM button
 - 12 SONG BANK button
 - 13 Number buttons (Chord specification buttons)
 - 14 Song bank list
 - 15 Speaker
 - 16 Chord name
 - 17 Percussion instrument list
 - 18 Power indicator
 - 19 POWER/MODE switch
 - 20 START/STOP button
 - 21 SYNCHRO/FILL-IN button
 - 22 TOUCH RESPONSE button

Using the Display



• This is the how the display appears while the Song Bank is in use.

- 1 An indicator appears next to the type of setting you are currently performing (TONE, RHYTHM, SONG BANK).
- 2 Tone number, rhythm number, song number, keyboard settings value
- 3 Rhythm, auto-accompaniment, Song Bank tune beats
- 4 Tone name, rhythm name, song name, mode name, keyboard settings name
- 5 Musical staff representation of notes and chords you play on the keyboard. A pedal indicator (ped) appears when the keyboard's pedal is depressed. An octave indicator (*8va*) appears when you play notes in the range from C₆ to C₇ to indicate that their actual notation is one octave higher than that shown on display.
- 6 Uses a graphic keyboard to show notes and chords played on the keyboard or played during Song Bank playback
- 7 Auto-accompaniment, Song Bank, chord book chord names
- 8 Dots indicate fingerings during Song Bank playback. "L" and "R" indicate left-hand and right-hand parts.
- 9 Rhythm, auto-accompaniment, Song Bank tune tempo
- 10 Rhythm, auto-accompaniment, Song Bank tune tempo; volume setting
- 11 Song Bank controller indicators

NOTES

- Display examples shown in this User's Guide are intended for illustrative purposes only. The actual text and values that appear on the display may differ from the examples shown in this User's Guide.
- Backlight brightness may appear somewhat unstable immediately after the keyboard is turned on. This does not indicate malfunction, and brightness will stabilize after a few seconds.

The back lighting of the display is provided by a fluorescent light, which loses its brightness over very long periods of use. When this happens, contact your original dealer or a CASIO service provider about having the backlight replaced. Note that you will be charged for such replacement.

A selection of 100 St
pleasure or play alo
part or accompanim
on the keyboard. Se
on playing along wi

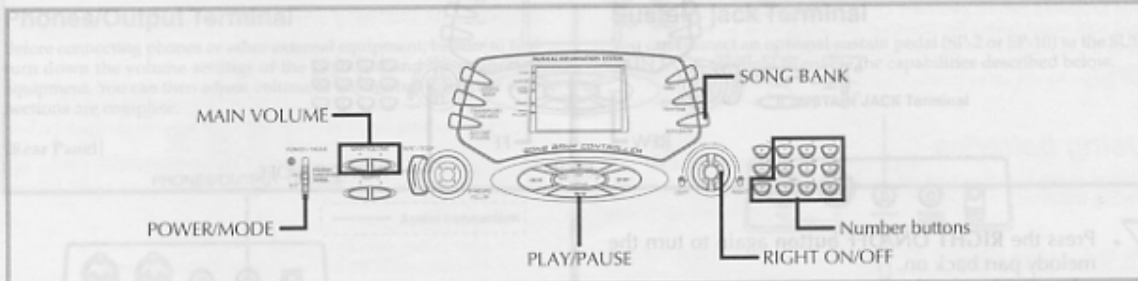
To play bac

1. Set the POW
2. Use the M
board volu

3. Press the S
Mode.

4. Use the S
play bac,
the tune's
Example: To

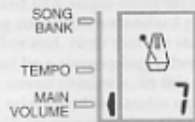
Song Bank Quick Reference



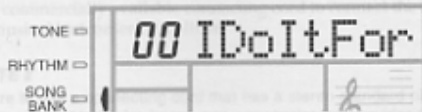
A selection of 100 Song Bank tunes come built-in for your listening pleasure or play along fun. A simple operation cuts out the melody part or accompaniment part of the tune, allowing you to play along on the keyboard. See "Using the Song Bank" on page E-22 for details on playing along with Song Bank tunes.

To play back a Song Bank tune

1. Set the **POWER/MODE** switch to **NORMAL**.
2. Use the **MAIN VOLUME** buttons to lower the keyboard volume to a relatively low level.

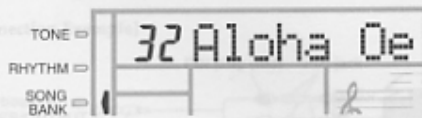


3. Press the **SONG BANK** button to enter the Song Bank Mode.

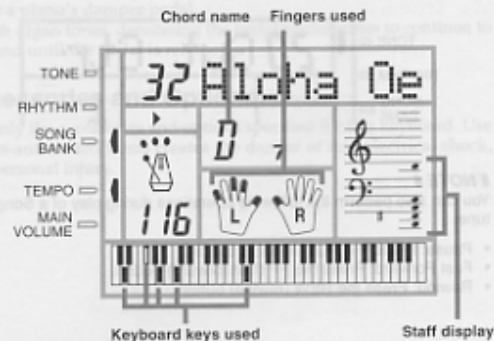


4. Use the Song Bank list to find the tune you want to play back, and then use the **number buttons** to input the tune's two-digit number.

Example: To select "32 ALOHA OE", input 3 and then 2.

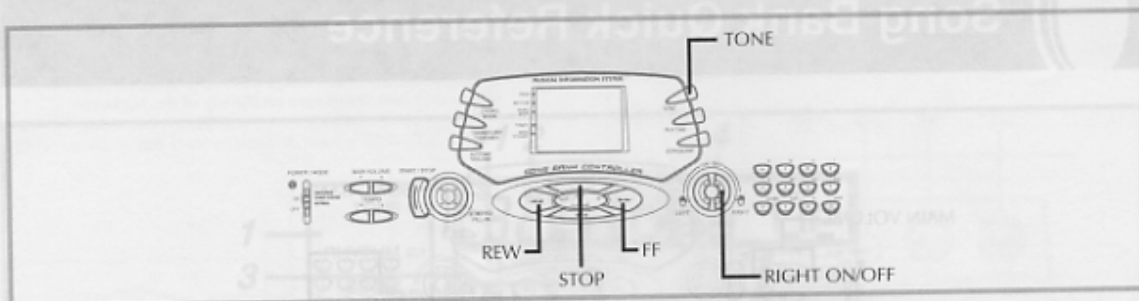


5. Press the **PLAY/PAUSE** button to start play of the tune.
 - The tune plays in an endless loop, re-starting after it reaches the end.
 - The display shows the keyboard keys (on the graphic keyboard), fingerings (with the fingering indicators), musical notes (on the staff), and chord names.

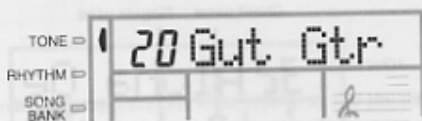


6. Press the **RIGHT ON/OFF** button to turn off the right-hand melody part and try playing along on the keyboard.
 - The display's graphic keyboard and fingering indicators show you the melody notes to play.





7. Press the **RIGHT ON/OFF** button again to turn the melody part back on.
 - You can also turn the accompaniment part on and off by pressing the **LEFT ON/OFF** button.
8. Press the **STOP** button to stop playback of the Song Bank tune.
9. Press the **TONE** button to exit the Song Bank Mode and return to the tone and rhythm selection screen.



NOTE

You can also perform the following operations during play of a Song Bank tune.

- Pause: Press the **PLAY/PAUSE** button.
- Fast Forward: Press the **FF** (fast forward) button.
- Rewind: Press the **REW** (rewind) button.

Phones/Output

Before connecting phone turn down the volume equipment. You can the nections are complete.

[Rear Panel]



Keyboard amp, guitar amp, etc.

Connecting Phones (F)

Connecting phones cut ers, so you can play ev

Audio Equipment (F)

Connect the keyboard available connecting o PIN plugs on the other to the keyboard must l output only one of ste mally set the input se (usually marked AUX the keyboard is come with your audio equip

Musical Instrument A

Use a commercially av to a musical instrument

NOTE

Be sure to use a corne end you connect to the l nel (left and right) input wrong type of connecto nels to be lost.

When connected to a the keyboard to a rela justments using the a

[Connection Example

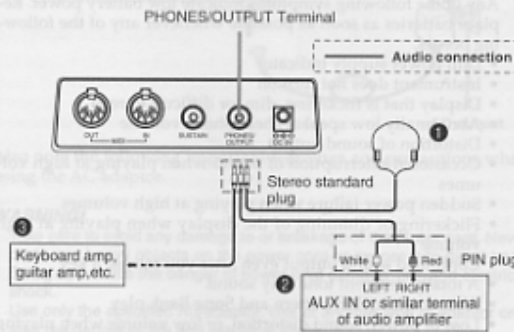
To keyboard's PHONES/OUTPUT terminal Stereo standard plug

Connections

Phones/Output Terminal

Before connecting phones or other external equipment, be sure to first turn down the volume settings of the keyboard and the connected equipment. You can then adjust volume to the desired level after connections are complete.

[Rear Panel]



Connecting Phones (Figure 1)

Connecting phones cuts off output from the keyboard's built-in speakers, so you can play even late at night without disturbing anyone.

Audio Equipment (Figure 2)

Connect the keyboard to a audio equipment using a commercially available connecting cord with a standard plug on one end and two PIN plugs on the other end. Note that the standard plug you connect to the keyboard must be a stereo plug, otherwise you will be able to output only one of stereo channels. In this configuration, you normally set the input selector of the audio equipment to the terminal (usually marked AUX IN or something similar) where the cord from the keyboard is connected. See the user documentation that comes with your audio equipment for full details.

Musical Instrument Amplifier (Figure 3)

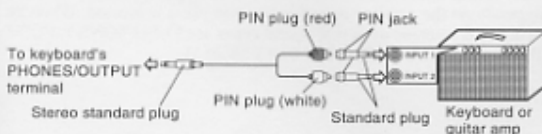
Use a commercially available connecting cord to connect the keyboard to a musical instrument amplifier.

NOTE

Be sure to use a connecting cord that has a stereo standard plug on the end you connect to the keyboard, and a connector that provides dual channel (left and right) input to the amplifier to which you are connecting. The wrong type of connector at either end can cause one of the stereo channels to be lost.

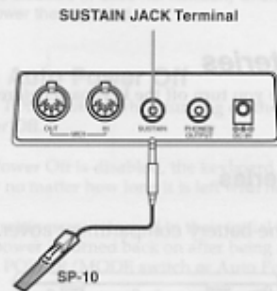
When connected to a musical instrument amplifier, set the volume of the keyboard to a relatively low level and make output volume adjustments using the amplifier's controls.

[Connection Example]



Sustain Jack Terminal

You can connect an optional sustain pedal (SP-2 or SP-10) to the SUSTAIN JACK terminal to enable the capabilities described below.



Sustain Pedal

- With piano tones, depressing the pedal causes notes to linger, much like a piano's damper pedal.
- With organ tones, depressing the pedal causes notes to continue to sound until the pedal is released.

Accessories and Options

Use only the accessories and options specified for this keyboard. Use of non-authorized items creates the danger of fire, electrical shock, and personal injury.

Power Supply

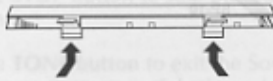
This keyboard can be powered by current from a standard household wall outlet (using the specified AC adaptor) or by batteries. Always make sure you turn the keyboard off whenever you are not using it.

Using batteries

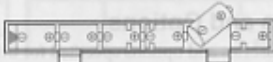
Always make sure you turn off the keyboard before loading or replacing batteries.

To load batteries

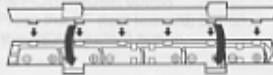
1. Remove the battery compartment cover.



2. Load 6 D-size batteries into the battery compartment.
 - Make sure that the positive (+) and negative (-) ends are facing correctly.



3. Insert the tabs on the battery compartment cover into the holes provided and close the cover.



The keyboard may not function correctly if you load or replace batteries with power turned on. If this happens, turning the keyboard off and then back on again should return functions back to normal.

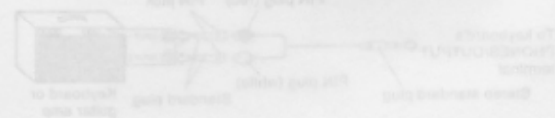
Important Battery Information

- The following shows the approximate battery life.
Manganese batteries 5 hours
The above value is standard battery life at normal temperature, with the keyboard volume at medium setting. Temperature extremes or playing at very loud volume settings can shorten battery life.
- Any of the following symptoms indicate low battery power. Replace batteries as soon as possible whenever any of the following occurs.
 - Dim power supply indicator
 - Instrument does not turn on
 - Display that is flickering, dim, or difficult to read
 - Abnormally low speaker/headphone volume
 - Distortion of sound output
 - Occasional interruption of sound when playing at high volumes
 - Sudden power failure when playing at high volumes
 - Flickering or dimming of the display when playing at high volume
 - Continued sound output even after you release a key
 - A totally different tone may sound
 - Abnormal rhythm pattern and Song Bank play
 - Loss of power, sound distortion, or low volume when playing from a connected computer or MIDI device

IMPORTANT!

Improper handling of batteries can cause them to burst and leak, which creates the danger of personal injury or damage due to contact with battery acid. Be sure to note the following important precautions.

- Always make sure that the positive (+) and negative (-) poles are facing correctly as indicated near the battery compartment.
- To avoid damage caused by leaking batteries, be sure to remove batteries from the keyboard whenever you leave it unattended for long periods (such as when leaving on a trip).
- Never mix batteries of different types.
- Never mix old batteries with new ones.
- Never discard batteries by incinerating them, do not allow their poles to be shorted (connected to each other), never take batteries apart, and do not expose batteries to direct heat.
- Replace batteries as soon as possible after any sign they are getting weak.
- Never attempt to recharge batteries.



Using the AC Adaptor

Make sure that you use the specified AC adaptor.

Specified AC Adaptor



Digital Sample

A number of the samples have been provided as digital files. To ensure the best quality, use the specified digital files.

Also note the following when using the AC adaptor.

WARNING!

- Take care to avoid any place any heavy objects. Doing so creates the shock.
- Use only the specified AC adaptor. It indicates the danger of fire.

CAUTION!

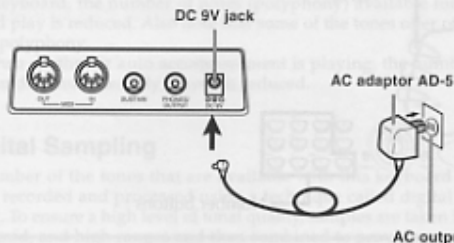
- For safety sake, be sure to disconnect the AC adaptor whenever leaving the keyboard unattended for long periods.
- Always turn off the keyboard when you are not using it.

- Make sure that the AC adaptor is disconnected from the keyboard before touching the keyboard.
- Using the AC adaptor while the keyboard is powered on may cause damage to the keyboard.

Using the AC Adaptor

Make sure that you use only the AC adaptor specified for this keyboard.

Specified AC Adaptor: AD-5



Also note the following important warnings and precautions when using the AC adaptor.

WARNING!

- Take care to avoid any damage to or breakage of the power cord. Never place any heavy objects on the power cord or expose it to direct heat. Doing so creates the danger of power cord damage, fire, and electrical shock.
- Use only the specified AC adaptor. Use of another type of adaptor creates the danger of fire and electrical shock.

CAUTION!

- For safety sake, be sure to unplug the AC adaptor from the wall outlet whenever leaving the keyboard unattended for a long time (such as when leaving on a trip).
- Always turn off the keyboard and unplug the AC adaptor from the wall outlet when you are not using the keyboard.

IMPORTANT!

- Make sure that the keyboard is turned off before connecting or disconnecting the AC adaptor.
- Using the AC adaptor for a long time can cause it to become warm to the touch. This is normal and does not indicate malfunction.



Auto Power Off

When you are using battery power, keyboard power turns off automatically whenever you leave it on without performing any operation for about 6 minutes. When this happens, use the POWER/MODE switch to turn power back on.

NOTE

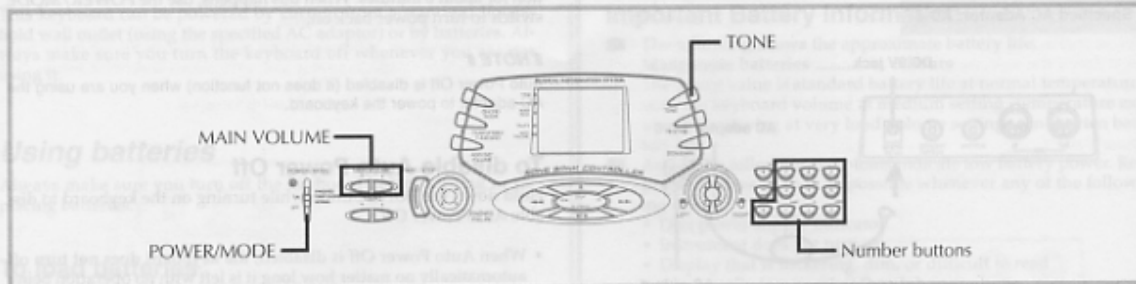
Auto Power Off is disabled (it does not function) when you are using the AC adaptor to power the keyboard.

To disable Auto Power Off

Hold down the TONE button while turning on the keyboard to disable Auto Power Off.

- When Auto Power Off is disabled, the keyboard does not turn off automatically no matter how long it is left with no operation being performed.
- All keyboard settings are returned to their initial defaults whenever keyboard power is turned back on after being turned off by operation of the POWER/MODE switch or Auto Power Off.

Basic Operations



This section provides information on performing basic keyboard operations.

To play the keyboard

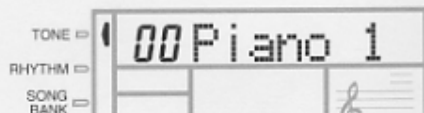
1. Set the **POWER/MODE** switch to **NORMAL**.
2. Use the **MAIN VOLUME** buttons to lower the keyboard volume.
 - It's always a good idea to set the keyboard volume at a relatively low level before playing.
 - Pressing [▲] or [▼] causes the current volume setting to appear on the display. Press [▲] or [▼] again to change the setting.
3. Play something on the keyboard.

Selecting a Tone

This keyboard comes with 100 built-in tones. Use the following procedure to select the tone you want to use.

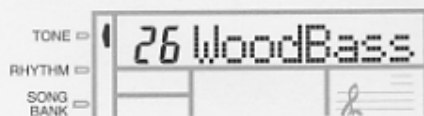
To select a tone

1. Find the tone you want to use in the keyboard's tone list and note its tone number.
2. Press the **TONE** button.



3. Use the **number buttons** to input the two digit tone number for the tone you want to select.

Example: To select "26 WOOD BASS", input 2 and then 6.



- Now notes played on the keyboard will be played using an acoustical wood bass sound.

NOTES

- Always input both digits for the tone number, including a leading zero (if any). If you input one digit and stop, the display will automatically clear your input after a few seconds.
- You can also increment the displayed tone number by pressing [+], and decrement it by pressing [-].
- Sound effect tones such as 77 VEHICLE sound best when you keep a keyboard key depressed.

Combination tones

The following describes the two types of combination tones that are available.

Layered Tones (Tone Numbers: 80 through 89)

Example: 80 STR PIANO

This tone layers a strings tone with a piano tone so they both sound when a keyboard key is pressed.

Split Tones (Tone Numbers: 90 through 96)

Example: 90 BASS/PIANO

This tone splits the keyboard so one range is assigned a bass tone and another range is assigned a piano tone.



Percussion sounds

Example: 99 PERCUSSION

This tone assigns various percussion sounds to the keyboard. See the Percussion Assignment List on page A-4 for full details.

Sound Effect Tones

With sound effect tones 77 through 79, the type of sound produced depends on the octave where the key you press is located. When 78 PHONE is selected available sound types are PUSH TONE 1, PUSH TONE 2, RING 1, RING 2, and BUSY SIGNAL.

Polyphony

The term polyphony includes the notes you play at the same time. When a rhythm or a pattern is played, the number of notes that can be played at the same time is reduced.

- When rhythm or pattern sounds simultaneous.

Digital Sampling

A number of the tones have been recorded and sampled. To ensure a high quality sound, low, mid, and high frequencies are sampled. Slight differences in the way you play them at different volumes will result in different sounds.

Polyphony

The term polyphony refers to the maximum number of notes you can play at the same time. The keyboard has 16-note polyphony, which includes the notes you play as well as the rhythms and auto-accompaniment patterns that are played by the keyboard. This means that when a rhythm or auto-accompaniment pattern is being played by the keyboard, the number of notes (polyphony) available for keyboard play is reduced. Also note that some of the tones offer only 8-note polyphony.

- When rhythm or auto accompaniment is playing, the number of sounds simultaneously played is reduced.

Digital Sampling

A number of the tones that are available with this keyboard have been recorded and processed using a technique called digital sampling. To ensure a high level of tonal quality, samples are taken in the low, mid, and high ranges and then combined to provide you with sounds that are amazingly close to the originals. You may notice very slight differences in volume or sound quality for some tones when you play them at different positions on the keyboard. This is an unavoidable result of multiple sampling, and it is not a sign of malfunction.

a leading zero (if automatically clear

pressing [+]

when you keep a

tones that are

89)

they both sound

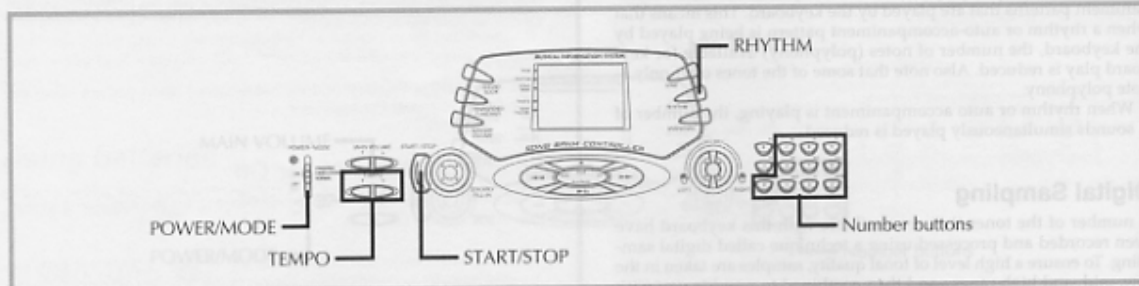
ned a bass tone



keyboard. See the

sound produced
located. When 78
TONE 1, PUSH

Auto Accompaniment



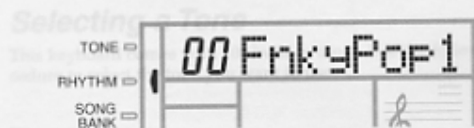
This keyboard automatically plays bass and chord parts in accordance with the chords you finger. The bass and chord parts are played using sounds and tones that are automatically selected to select the rhythm you are using. All of this means that you get full, realistic accompaniments for the melody notes you play with your right hand, creating the mood of an one-person ensemble.

Selecting a Rhythm

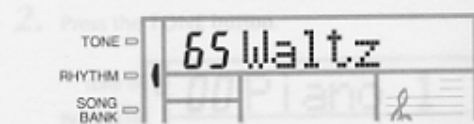
This keyboard provides you with 100 exciting rhythms that you can select using the following procedure.

To select a rhythm

1. Find the rhythm you want to use in the keyboard's rhythm list and note its rhythm number.
2. Press the **RHYTHM** button.



3. Use the **number buttons** to input the two digit rhythm number for the rhythm you want to select.
Example: To select "65 WALTZ", input 6 and then 5.



NOTES

- "00 FUNKY POP1" is the initial default rhythm setting whenever you turn on keyboard power.
- You can also increment the displayed rhythm number by pressing [+] and decrement it by pressing [-].



* These notes played on the keyboard will be played using an accompaniment bass sound.

Playing a Rhythm

Use the following procedure to start and stop rhythm play.

To play a rhythm

1. Set the **POWER/MODE** switch to **NORMAL**.
2. Press the **START/STOP** button to start play of the currently selected rhythm.
3. To stop rhythm play, press the **START/STOP** button again.

NOTE

All of the keyboard keys are melody keys while the **POWER/MODE** switch is set to **NORMAL**.

Split Tones (Tone Numbers: 50 through 99)

Example: 50 BASS, 51 TRUMPET

This tone splits the keyboard's sound range to assigned a bass and another range to assigned a piano tone.



Performance sounds

Example: 70 PIANO, 71 ORGAN

This tone assigns various performance sounds to the keyboard. See the Performance Assignment List on page 4-4 for full details.

Sound Effect Tones

With sound effect tones 77 through 79, the type of sound produced depends on the pattern of tone the key you press to activate. When a PATTERN is selected, available sound types are: PIANO TONE 1, PIANO TONE 2, ORGAN 1, ORGAN 2, and BASS 1, 2, 3.

Adjusting th

You can adjust the tempo of the rhythm. The tempo is measured in beats per minute. The tempo is displayed on the screen during rhythm play, and

To adjust the t

Use the **TEMPO** button to adjust the tempo. The tempo is displayed on the screen during rhythm play, and

▲ : Increments display
▼ : Decrements display
Example: Hold down the TEMPO button and press the [▲] or [▼] button to adjust the tempo.

Using the

SO
BA
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MU
VOLUM

NOTE

Pressing both **TEMPO** and **TEMPO** buttons returns the tempo to the default value.

About the Gra

The graphic metronome value and beat of the name helps you keep the tempo during rhythm play.

Synthesizer Rhythm

SC
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VOLUM

Adjusting the Tempo

You can adjust the tempo of rhythm play within a range of 20 to 255 beats per minute. The tempo setting is applied to Auto Accompaniment chord play, and song bank operations.

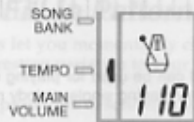
To adjust the tempo

Use the **TEMPO** buttons (▲, ▼) to adjust the tempo.

▲ : Increments displayed value (increases tempo)

▼ : Decrements displayed value (decreases tempo)

Example: Hold down the ▼ button until the tempo value 110 is on the display.

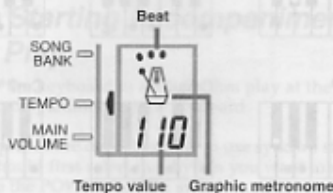


NOTE

Pressing both TEMPO buttons (▲ and ▼) at the same time resets the tempo to the default value of the currently selected rhythm.

About the Graphic Metronome

The graphic metronome appears on the display along with the tempo value and beat of a rhythm or built-in tune. The graphic metronome helps you keep in time as you play along with a rhythm or built-in tune.



Using Auto Accompaniment

The following procedure describes how to use the keyboard's Auto Accompaniment feature. Before starting, you should first select the rhythm you want to use and set the tempo of the rhythm to the value you want.

To use Auto Accompaniment

1. Set the **POWER/MODE** switch to **CASIO CHORD** or **FINGERED**.
2. Press the **START/STOP** button to start play of the currently selected rhythm.
3. Play a chord.
 - The actual procedure you should use to play a chord depends on the current **POWER/MODE** switch position. Refer to the following pages for details on chord play.

CASIO CHORD Page E-20

FINGERED Page E-20

Chord name

Basic fingering of current chord
(May be different from chord actually being played on the keyboard.)

4. To stop Auto Accompaniment play, press the **START/STOP** button again.

CASIO CHORD

This method of chord play makes it possible for anyone to easily play chords, regardless of previous musical knowledge and experience. The following describes the CASIO CHORD "Accompaniment keyboard" and "Melody keyboard", and tells you how to play CASIO CHORDs.

CASIO CHORD Accompaniment Keyboard and Melody Keyboard



NOTE

The accompaniment keyboard can be used for playing chords only. No sound will be produced if you try playing single melody notes on the accompaniment keyboard.

Chord Types

CASIO CHORD accompaniment lets you play four types of chords with minimal fingering.

| Chord Types | Example |
|---|---------------------------|
| Major chords Major chord names are marked above the keys of the accompaniment keyboard. Note that the chord produced when you press an accompaniment keyboard does not change octave, regardless of which key you use to play it. | C Major (C) |
| Minor chords (m) To play a minor chord, keep the major chord key depressed and press any other accompaniment keyboard key located to the right of the major chord key. | C minor (Cm) |
| Seventh chords (7) To play a seventh chord, keep the major chord key depressed and press any other two accompaniment keyboard keys located to the right of the major chord key. | C seventh (C7) |
| Minor seventh chords (m7) To play a minor seventh chord, keep the major chord key depressed and press any other three accompaniment keyboard keys located to the right of the major chord key. | C minor seventh (Cm7) |

NOTE

It makes no difference whether you press black or white keys to the right of a major chord key when playing minor and seventh chords.

FINGERED

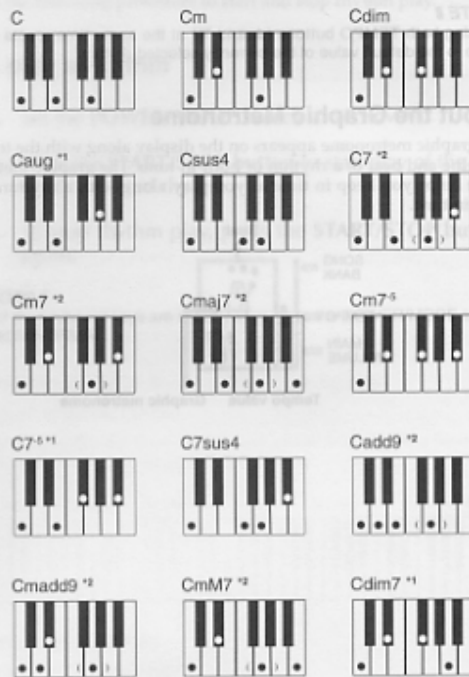
FINGERED provides you with a total of 15 different chord types. The following describes the FINGERED "Accompaniment keyboard" and "Melody keyboard", and tells you how to play a C-root chord using FINGERED.

FINGERED Accompaniment Keyboard and Melody Keyboard



NOTE

The accompaniment keyboard can be used for playing chords only. No sound will be produced if you try playing single melody notes on the accompaniment keyboard.



See the FINGERED Chord Chart on page A-3 for details on playing chords with other roots.

- *1: Inverted fingerings cannot be used. The lowest note is the root.
- *2: The same chord can be played without pressing the 5th G.

NOTES

- Except for the chords specified in note*1 above, inverted fingerings (i.e. playing E-G-C or G-C-E instead of C-E-G) will produce the same chords as the standard fingering.
- Except for the exception specified in note*2 above, all of the keys that make up a chord must be pressed. Failure to press even a single key will not play the desired FINGERED chord.

Using a Fill-i

Fill-in patterns let you add some interesting v

The following procedu

To insert a fill-i

1. Press the STA
2. Press the SYN pattern for the

Synchro Star Rhythm Play

You can set up the key you play the accompan

The following procedu starting, you should fi tempo, and use the PC method you want to u

To use synchr

1. Press the SYN board into syr

SON BAN
TEMP
MAX VOLUME

2. Play a chord the rhythm pa

NOTES

- If the POWER/MODE (without a chord) whe
- To cancel synchro sta one more time.

ent chord types. The
ent keyboard" and
-root chord using

nd Melody Key-



ng chords only. No
dy notes on the ac-

im



"2



7⁵



dd9⁷



im7⁷

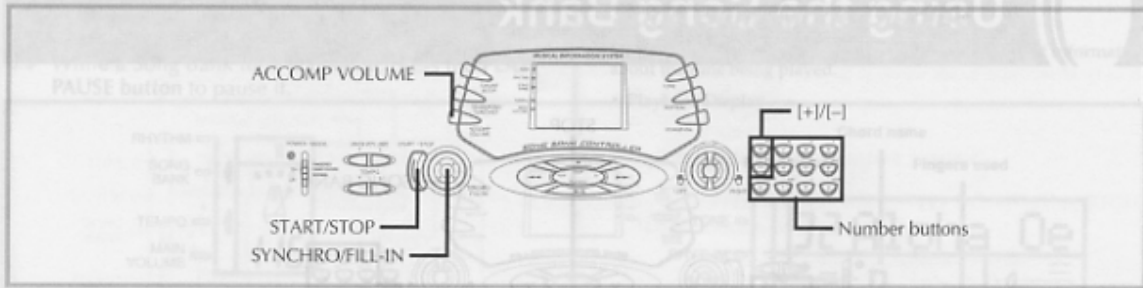


details on playing

t note is the root.
g the 5th G.

rted fingerings (i.e.
be the same chords

all of the keys that
even a single key



Using a Fill-in Pattern

Fill-in patterns let you momentarily change the rhythm pattern to add some interesting variation to your performances.

The following procedure describes how to use the Fill-in feature.

To insert a fill-in

1. Press the **START/STOP** button to start rhythm play.
2. Press the **SYNCHRO/FILL-IN** button to insert a fill-in pattern for the rhythm you are using.

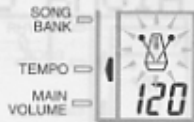
Synchro Starting Accompaniment with Rhythm Play

You can set up the keyboard to start rhythm play at the same time you play the accompaniment on the keyboard.

The following procedure describes how to use synchro start. Before starting, you should first select the rhythm you want to use, set the tempo, and use the **POWER/MODE** switch to select the chord play method you want to use (**CASIO CHORD, FINGERED**).

To use synchro start

1. Press the **SYNCHRO/FILL-IN** button to put the keyboard into synchro start standby.



2. Play a chord on the accompaniment keyboard and the rhythm pattern starts to play automatically.

NOTES

- If the **POWER/MODE** switch is set to **NORMAL**, only the rhythm plays (without a chord) when you play on the accompaniment keyboard.
- To cancel synchro start standby, press the **SYNCHRO/FILL-IN** button one more time.

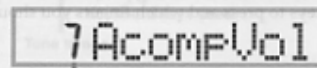
NOTES

- Each time you select a new Song Bank tone, the tone, tempo, and rhythm that is programmed for the tone are automatically selected. You can change a tone's tone and tempo during playback, but you cannot change the rhythm.
- You can also adjust the accompaniment volume (page E-21) for tones 50 through 99.

Adjusting the Accompaniment Volume

You can adjust the volume of the accompaniment parts as a value in the range of 0 (minimum) to 9.

1. Press the **ACCOMP VOLUME** button.



Current accompaniment volume setting

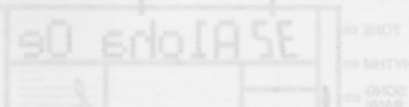
2. Use the **number buttons** or the **[+]/[-]** buttons to change the current volume setting value.

Example: 5



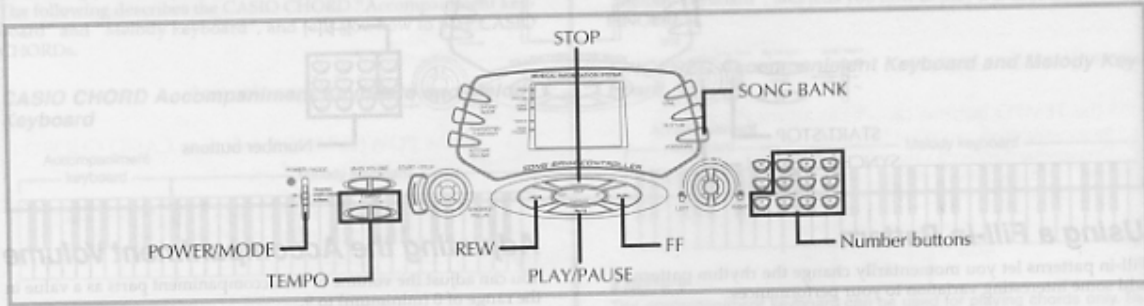
NOTES

- The current accompaniment volume value that appears in Step 1 automatically clears from the display if you do not input anything within about five seconds.
- Pressing **[+]** and **[-]** buttons at the same time automatically sets an accompaniment volume of 7.
- You can make independent accompaniment volume settings for auto-accompaniment and Song Bank tune accompaniment parts.



- Each time you select a new Song Bank tone, the tone, tempo, and rhythm that is programmed for the tone are automatically selected. You can change a tone's tone and tempo during playback, but you cannot change the rhythm.
- You can also adjust the accompaniment volume (page E-21) for tones 50 through 99.

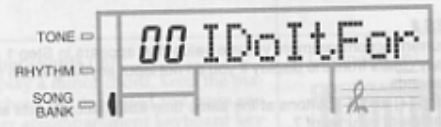
Using the Song Bank



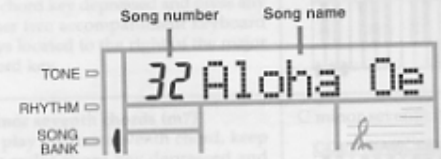
A selection of 100 Song Bank tunes come built-in for your listening enjoyment of play along fun. You can turn off the left-hand or right-hand part to practice with the remaining part, and the display even shows you what keys to press and which fingers you should use.

To play back a Song Bank tune

1. Set the **POWER/MODE** switch to **NORMAL**, **FIN-GERED**, or **CASIO CHORD**.
2. Adjust the main volume and accomp volume.
3. Press the **SONG BANK** button to enter the Song Bank Mode.



4. Use the Song Bank list to find the tune you want to play back, and then use the **number buttons** to input the tune's two-digit number.
Example: To select "32 ALOHA OE", input 3 and then 2.

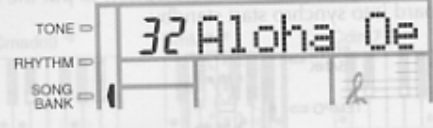


- NOTES**
- "00 (EVERYTHING I DO) I DO IT FOR YOU" is the initial default Song Bank tune setting whenever you turn on keyboard power.
 - You can also increment the displayed tune number by pressing [+], and decrement is by pressing [-].
 - Before advancing to the next step, which actually starts playback, you can adjust the tempo (page E-19), select a tone (page E-16) for the melody part, or turn off the left-hand or right-hand part (page E-24).

5. Press the **PLAY/PAUSE** button to start play of the tune.

Appears when **PLAY/PAUSE** button is pressed

6. Press the **STOP** button to stop playback of the Song Bank tune.



To pause Song

1. While a Song **PAUSE** button

RHYTHM
SONG BANK
TEMPO
MAIN VOLUME

2. To resume play

To fast reverse

1. While playba **button**.

- There is no pla ing performed

RHYTHM
SON BANK
TEMPO
MAIN VOLUME

- Beeps sound d you are locate 1 beep: indic 2 beeps: indic

2. To resume no

To fast forward

1. While playba **ton**.

- There is no pl ing performe

RHYTHM
SON BANK
TEMPO
MAIN VOLUME

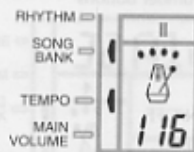
- Beeps sound d you are locate 1 beep: indic 3 beeps: indi

2. To resume no

- NOTES**
- Each time you select that is programmed change a tune's tone the rhythm.
 - You can also adjust 00 through 69.

To pause Song Bank tune play

1. While a Song Bank tune is playing, press the **PLAY/PAUSE** button to pause it.

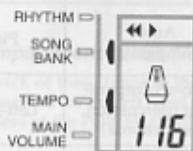


2. To resume play, press **PLAY/PAUSE** again.

To fast reverse during playback

1. While playback is in progress, hold down the **REW** button.

- There is no playback while the fast reverse operation is being performed.



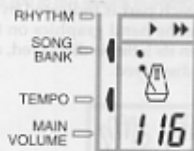
- Beeps sound during fast reverse to give you an idea of where you are located in the tune.
1 beep: indicates a change to another measure.
2 beeps: indicates the beginning of the tune.

2. To resume normal playback, release the **REW** button.

To fast forward during playback

1. While playback is in progress, hold down the **FF** button.

- There is no playback while the fast forward operation is being performed.



- Beeps sound during fast forward to give you an idea of where you are located in the tune.
1 beep: indicates a change to another measure.
3 beeps: indicates the ending of the tune.

2. To resume normal playback, release the **FF** button.

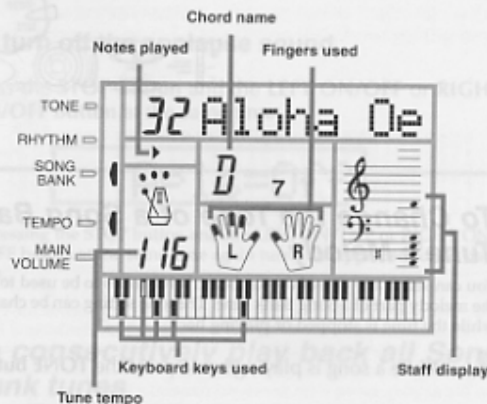
NOTES

- Each time you select a new Song Bank tune, the tone, tempo, and rhythm that is programmed for the tune are automatically selected. You can change a tune's tone and tempo during playback, but you cannot change the rhythm.
- You can also adjust the accompaniment volume (page E-21) for tunes 00 through 69.

Song Bank Mode Display

In the Song Bank Mode, the display shows a variety of information about the tune being played.

- Playback Display



NOTE

Chord names are not displayed for Songs 70 through 99.

Adjusting the Tempo of a Song Bank Tune

To change the tempo of a Song Bank tune

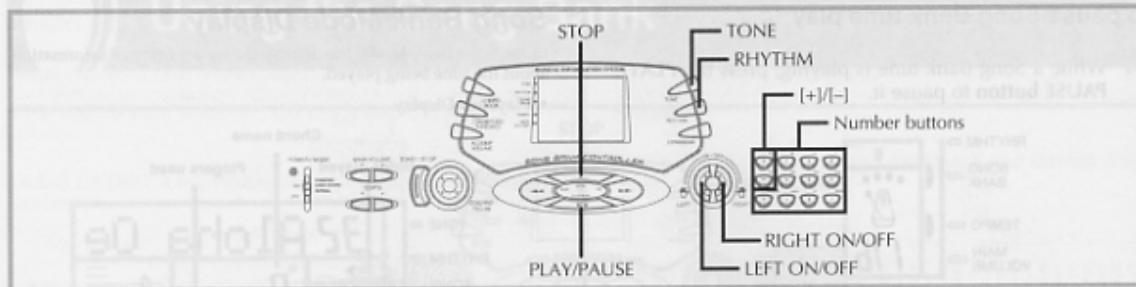
The tempo can be set within a range of 20 to 255 beats per minute. The tempo setting can be adjusted while the tune is stopped, playing back, or paused.

Use the **TEMPO** buttons [**▲**]/[**▼**] to adjust the tempo.

- ▲: each press increases the value
- ▼: each press decreases the value

NOTES

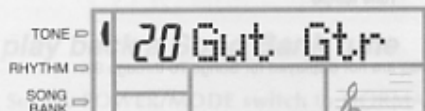
- Pressing both the [**▲**] and [**▼**] TEMPO buttons at the same time returns the tempo setting to the preset value for the currently selected tune.
- Song Bank tunes 70 through 99 are arranged so their tempos change part way through the tunes. If you use the above procedure to change the tempo setting while one of these tunes is playing, however, the tempo you set is used for the entire tune without any change part way through.



To Change the Tone of a Song Bank Tune's Melody

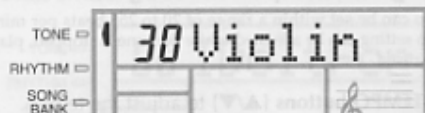
You can select any one of the keyboard's 100 tones to be used to play the melody part of a Song Bank tune. The tone setting can be changed while the tune is stopped or playing back.

1. While a song is playing back, press the **TONE** button.



2. Find the tone you want in the Tone List, and then use the **number buttons** or the **[+]** and **[-]** buttons to specify the tone number.

Example: To select "30 VIOLIN", input 3 and then 0.



NOTES

- Pressing both the **[+]** and **[-]** buttons at the same time selects "00 PIANO 1".
- With two-hand tunes (70 to 99), you can select tones for both the left hand part and right hand part.
- To return a Song Bank tune to its original settings, simply select that tune again.

Playing Along with a Song Bank Tune

Each Song Bank tune has a left-hand (accompaniment) part and a right-hand (melody) part. You can turn off the left-hand part or right-hand part of a Song Bank tune and play along with the remaining part on the keyboard.

| Tune Numbers | 00 to 69 | 70 to 99 |
|--------------------|---|------------------|
| Accompaniment Type | Auto-accompaniment | Piano Solo |
| Left-hand Part | Auto-accompaniment (percussion, bass, chords) | Left-hand notes |
| Right-hand Part | Melody | Right-hand notes |

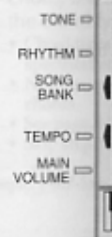
To play along with a Song Bank tune

1. Perform steps 1 through 4 under "To play back a Song Bank tune" on page E-22 to select the song you want to play along with.
2. Press the **RIGHT ON/OFF** or **LEFT ON/OFF** button for the part you want to turn off.
 - Press the **RIGHT ON/OFF** button to turn off the right hand (melody) part, or the **LEFT ON/OFF** button to turn off the left hand (accompaniment) part.
 - The on/off status of each part is indicated by letters (L and R) that appear inside the hand graphics on the display. A part is turned on when its letter is displayed, and turned off when its letter is not displayed.



3. Press the **PLAY/PAUSE** button to resume playback.

- Only the part that is selected is played, so you can play along with the remaining part on the keyboard.



- The keys of the keyboard are used to play the melody part of a Song Bank tune.
- You can press the **RIGHT ON/OFF** or **LEFT ON/OFF** button to turn off the left-hand part or right-hand part of a Song Bank tune.

4. To end playback, press the **STOP** button.

Auto-accompaniment

During playback of a Song Bank tune, you can specify the accompaniment method (Auto-accompaniment, Piano Solo, or Two-hand Tunes), regardless of the keyboard function setting.

Two-hand Tunes

During playback of a Song Bank tune, you can specify the keyboard function setting (Auto-accompaniment, Piano Solo, or Two-hand Tunes), regardless of the keyboard function setting.

NOTES

- With two-hand tunes (70 to 99), you can select tones for both the left hand part and right hand part.
- The selected Song Bank tune is played back by pressing the **PLAY/PAUSE** button.
- The accompaniment method (Auto-accompaniment, Piano Solo, or Two-hand Tunes) is specified by the keyboard function setting (00 to 99).
- Turning off both the left-hand part and right-hand part of a Song Bank tune (00 to 69) results in no sound.

Bank Tune

(iment) part and a hand part or right-hand with the remaining

70 to 99

Piano Solo

Left-hand notes

Right-hand notes

tune

play back a Song e song you want

ON/OFF button

off the right hand tton to turn off the

ed by letters (L and on the display. A yed, and turned off

3. Press the **PLAY/PAUSE** button to start play of the Song Bank Tune.

- Only the part (melody or accompaniment) that is turned on is played, so you can play the other part on the keyboard.



- The keys you should press are indicated on the display's graphic keyboard.
- You can press the **RIGHT ON/OFF** and **LEFT ON/OFF** buttons to turn parts on and off while playback is in progress.

4. To end playback, press the **STOP** button.

Auto-accompaniment Tunes (Tune Numbers 00 to 69)

During playback of these tunes in the Song Bank Mode, the chord specification method for the left hand is always **FINGERED** for these tunes, regardless of the **POWER/MODE** switch setting.

Two-hand Tunes (Tune Numbers 70 to 99)

During playback of these tunes in the Song Bank Mode, the entire keyboard functions as a melody, regardless of the **POWER/MODE** switch setting.

NOTES

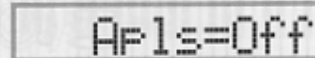
- With two-hand tunes (70 to 99), you cannot turn off both the left-hand and right-hand parts at the same time. Turning off a part causes the other part to turn on automatically.
- The selected Song Bank tune continues to repeat until you stop playback by pressing the **STOP** button.
- The accompaniment volume setting (page E-21) affects auto-accompaniment tunes (00 to 69) only.
- Chord names are not displayed during playback of two-hand tunes (70 to 99).
- Turning off both the left-hand and right-hand parts of the auto-accompaniment tunes (00 to 69) results in obligato accompaniment being played.

Applause Sound

Whenever you turn off the left hand or right hand part of a Song Bank tune and play it back, an applause sound is produced when the tune reaches the end.

To turn off the applause sound

Press the **STOP** button and the **LEFT ON/OFF** or **RIGHT ON/OFF** button at the same time.

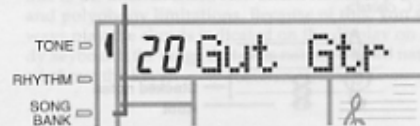


- Pressing the **STOP** button and the **LEFT ON/OFF** or **RIGHT ON/OFF** button at the same time again turns the applause sound back on.

To consecutively play back all Song Bank tunes

1. Use the **TONE** or **RHYTHM** button to change to any mode other than the Song Bank Mode.
 - Make sure a dot is not on the display next to the **SONG BANK** indicator.

Indicator turns off.



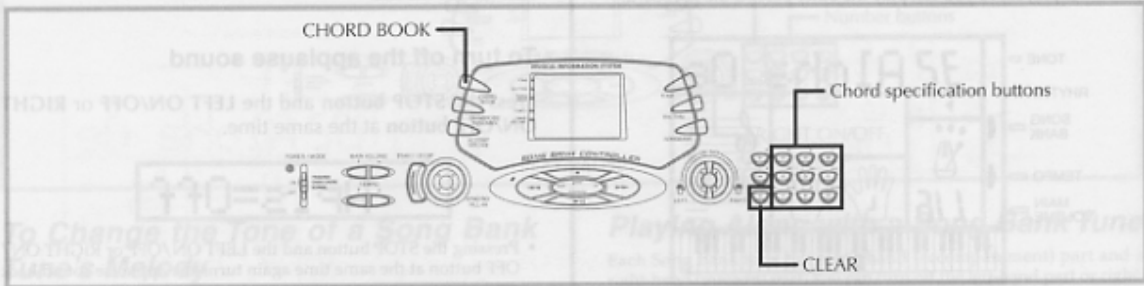
2. Press the **PLAY/PAUSE** button to start playback of the Song Bank tunes starting from tune 00.

3. To stop Song Bank tune playback, press the **STOP** button.

- Pausing playback automatically cancels consecutive playback of all Song Bank tunes. Re-starting playback causes repeat playback of the current tune only.

| | | | | |
|------|----|----|----|---|
| dim | Am | B- | F# | C |
| Esus | F# | G- | | |

Using the Chord Book

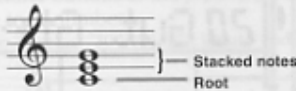


The Chord Book feature of this keyboard makes it possible for you to look up information about chords quickly and easily. Simply input the name of the chord and the keyboard keys you should press, the fingers you should use, and the notes that make up the chord appear on the display along with the chord name.

What is a chord?

A chord is made up of a root note, upon which is stacked a number of other notes. A variety of different chords can be created by changing the notes stacked onto a root.

<Example: C chord>



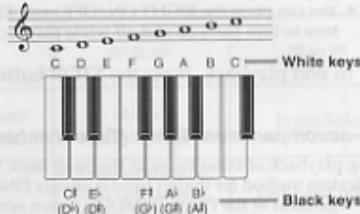
Chord Names

Chords are named using upper-case letters from A through G, which indicate the root note of the chord. If the root note is a sharp or flat, the chord itself is sharp or flat. A chord name may also be followed by a degree number or other symbols that indicate certain characteristics about the chord.

<Examples>

| | | | | |
|----------------------------|-----------------------------|----------------------|-------------------|-----------------------|
| C Root | F# Root | Bb Root | Am Root | C# dim Root |
| G7 — Degree Root | FM7 — Degree Root | Esus4 Root | | |

<Note Names>



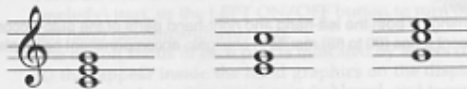
Sharps and flats can be referred to using either of the names shown here. The names in the upper row of this illustration are used by this keyboard, because they are the names that are most commonly used in musical notation.

Inverted Forms

There are a number of different ways to play the same chord. A form that is different from the basic form but still produces the same chord is called an "inverted form."

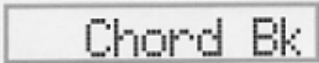
<Example: C chord>

All of the following are C chords.



To Look Up a Chord Using the Chord Book

1. Press the **CHORD BOOK** button to enter the Chord Book mode.



2. Press the **CLEAR** button.
 - This step is not necessary if the chord name is already displayed.
3. If the chord name is not displayed, use the **CHORD TYPE** buttons to select the chord type.
 - Chord types are listed in the Chord Book.
 - Non-major chords are listed in the Chord Book.
 - See page E-28 for more information.
 - Skip step 3 if the chord name is already displayed.

<Example: F#m7-5>



4. Press the **CHORD SPECIFICATION** buttons to specify the chord specifications.
 - A dash appears next to the chord name to indicate that the chord is not recognized.
 - To specify F#m7-5, press the F# button, the m button, the 7 button, and the 5 button.
 - The key you press corresponds to the chord name.

<Example: F#m7-5>



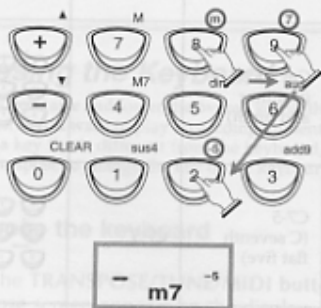
2. Press the **CLEAR** button.

- This step is necessary to clear any previously input chord name.

3. If the chord name you plan to input is a non-major chord, use the **chord specification buttons** to specify the chord type.

- Chord types are indicated by the small letters above the chord specifications buttons.
- Non-major chords include minor, seventh, sustained, etc. chords.
- See page E-28 for details on the chord specification buttons.
- Skip step 3 if you want to input a major chord name.

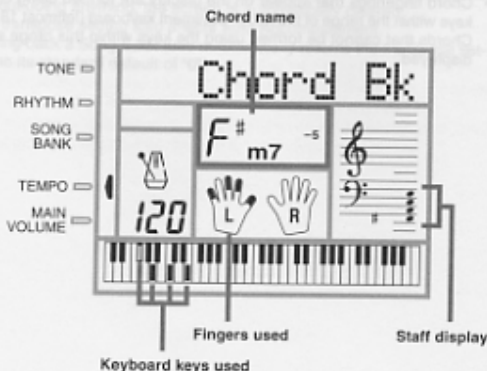
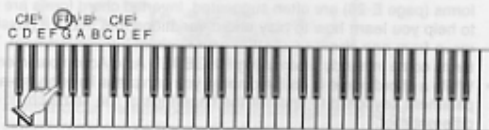
<Example: F#m7-5>



4. Press the accompaniment keyboard key that corresponds to the root note of the chord.

- A dash appears in place of the chord name if the chord cannot be recognized by the keyboard.
- To specify F#, for example, press the F# key.
- The key you press is indicated on the graphic keyboard and the corresponding chord sounds.

<Example: F#m7-5>



5. Check to make sure that the chord name on the display is the one you want. If it isn't, repeat the above from step 2.

6. If the chord is correct, you can see its fingering on the graphic keyboard. Try playing the chord on the keyboard.

<Example>



- The fingering that appears on the display is one standard fingering. You can also use other fingerings to match the size of your hands or to make it easier to progress from or to neighboring chords.
- You can also use the [+] and [-] buttons to change the displayed chord name.
- The tone used to sound chords you play on the accompaniment keyboard while using the Chord Book is the same tone used by the accompaniment part of the rhythm that was selected before you entered the Chord Book mode. Depending on the rhythm that was selected, some of the notes that make up a chord may be omitted when you play the chord on the accompaniment keyboard in the Chord Book Mode. This is due to the internal chord conversion function, arrangements, and polyphony limitations. Because of this, you should always play the chords indicated on the display on the melody keyboard (the range that does not have chord names printed above the keys).

Chord Name Modifier Keys

| Chord Type | Symbol and Name | Reference | Modifier Key |
|------------|--------------------------------------|-----------|--------------|
| major | C (C major) | | |
| minor | Cm (C minor) | | |
| aug | Caug (C augmented) | C+5 | |
| sus 4 | Csus4 (C sustained fourth) | | |
| dim | Cdim (C diminished) | C° | |
| 7th | C7 (C seventh) | | |
| M7 | CM7 (C major seventh) | Cmaj7 CΔ7 | |
| minor 7 | Cm7 (C minor seventh) | | |
| minor M7 | CmM7 (C minor Major seventh) | | |
| minor7-5 | Cm7-5 (C minor seventh flat five) | C° | |

| Chord Type | Symbol and Name | Reference | Modifier Key |
|------------|----------------------------------|-----------|--------------|
| 7sus 4 | C7sus4 (C seventh sus fourth) | | |
| add 9 | Cadd9 (C add ninth) | | |
| m add 9 | Cm add9 (C minor add ninth) | | |
| 7th-5 | C7-5 (C seventh flat five) | C75 | |
| dim7 | Cdim7 (C diminished seventh) | | |

NOTES

- Since the chord fingerings that appear on the display are selected to allow chord play within the accompaniment keyboard, inverted chord forms (page E-26) are often suggested. Inverted chord forms are useful to help you learn how to play chord variations that make it possible to move from one chord to another with minimal hand movement. These forms come in handy when using FINGERED Auto Accompaniment play.
- While a chord name is on the display, you can press keys on the accompaniment keyboard to find out the fingerings of the same chord with a different root.
- You can also scroll through chord names using the [+] and [-] buttons.
- Chord fingerings that appear on the display are formed using only the keys within the range of the accompaniment keyboard (leftmost 18 keys). Chords that cannot be formed using the keys within this range are not displayed.



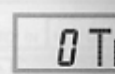
WHAT IS THIS?
The letters MIDI stand for Musical Instrument Digital Interface. It is the name of a standard that makes it possible to connect different instruments and computers. MIDI is a digital interface that allows you to connect different instruments and computers. It is a standard that makes it possible to connect different instruments and computers.

Transposing

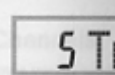
Transpose lets you raise a semitone units. If you want to sing in a key that's simply use transpose to

To transpose the

1. Press the TRANS transpose screen



2. Use [+] and [-] keyboard.
Example: To transp

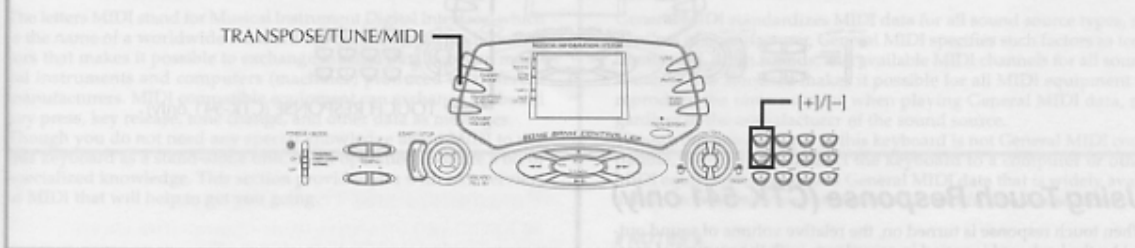


NOTES

- The keyboard can be tra
- The default transpose se
- If you leave the transpos without doing anything, th
- The transpose setting alt
- Playing back a Song Ban ting to its standard defau

Keyboard Settings

WHAT IS MIDI?



Transposing the Keyboard

Transpose lets you raise and lower the overall key of the keyboard in semitone units. If you want to play an accompaniment for a vocalist who sings in a key that's different from the keyboard, for example, simply use transpose to change the key of the keyboard.

To transpose the keyboard

1. Press the **TRANSPOSE/TUNE/MIDI** button until the transpose screen appears on the display.

0 Trans

2. Use **[+]** and **[-]** to change the transpose setting of the keyboard.

Example: To transpose the keyboard five semitones upwards.

5 Trans(+)

NOTES

- The keyboard can be transposed within a range of -6 to +5.
- The default transpose setting is "0" when keyboard power is turned on.
- If you leave the transpose screen on the display for about five seconds without doing anything, the screen is automatically cleared.
- The transpose setting also affects Auto Accompaniment.
- Playing back a Song Bank tune automatically returns the transpose setting to its standard default of "0".

Tuning the Keyboard

The tuning feature lets you fine tune the keyboard to match the tuning of another musical instrument.

To tune the keyboard

1. Press the **TRANSPOSE/TUNE/MIDI** button twice to display the tuning screen.

00 Tune

2. Use **[+]** and **[-]** to change the tuning setting of the keyboard.

Example: To lower the tuning by 20.

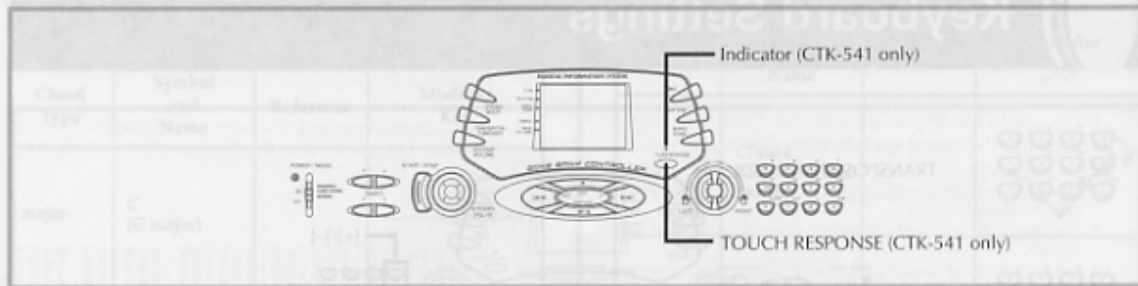
20 Tune(-)

NOTES

- The keyboard can be tuned within a range of -50 cents to +50 cents. *100 cents is equivalent to one semitone.
- The default tuning setting is "00" when keyboard power is turned on.
- If you leave the tuning screen on the display for about five seconds without doing anything, the screen is automatically cleared.
- The tuning setting also affects Auto Accompaniment.
- Playing back a Song Bank tune automatically returns the tuning setting to its standard default of "00".

PITCH BEND

This feature enables pitch bend information for smoothly sliding the pitch upwards or downwards during keyboard play. This keyboard does not send pitch bend data, but it can receive such data.



Using Touch Response (CTK-541 only)

When touch response is turned on, the relative volume of sound output by the keyboard is varied in accordance with the amount of pressure applied, just like an acoustic piano.

To turn touch response on and off

Press the **TOUCH RESPONSE** button to toggle touch response on and off.

- When touch response is turned off (indicated when the indicator above the TOUCH RESPONSE button is not lit), keyboard output is fixed, regardless of how much pressure you apply to keyboard keys.

NOTES

- Touch Response is turned on whenever you turn on keyboard power.
- Auto accompaniment and external MIDI note data do not affect the touch response setting.

| Chord Type | Symbol and Name | Sub-octave | Diagram |
|----------------|-------------------------|------------|---------|
| major | C (C major) | | |
| minor | Cm (C minor) | | |
| major 7th | Cmaj7 (C major 7th) | | |
| minor 7th | Cm7 (C minor 7th) | | |
| diminished 7th | C7b9 (C diminished 7th) | | |



What is MIDI

The letters MIDI stand for Musical Instrument Digital Interface. It is the name of a world standard that makes it possible to connect various musical instruments and computer manufacturers. MIDI can be used for a wide range of applications, from key press, key release, to recording. Though you do not need specialized knowledge of MIDI that will help you understand it.

MIDI Connections

MIDI messages are sent from one machine to another through a MIDI cable. To send a message, you must use a MIDI cable to connect the IN terminal of this keyboard to the OUT terminal of the other machine. To use a computer or other MIDI device, you must connect the IN and MIDI OUT terminals to the device.



MIDI Channels

MIDI allows you to send data to each part being sent. Each MIDI channel is always included when sending data. Both the sending and receiving machines must be set to the same channel for the data to be received. If the receiving machine receives only MIDI Channel 1, then the data must be controlled by the sending machine. When sending operation, channel 1 should be selected.

The key of the data must match when playing another MIDI part. Missing key data...

MIDI

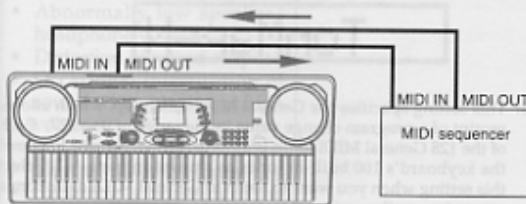
What is MIDI?

The letters MIDI stand for Musical Instrument Digital Interface, which is the name of a worldwide standard for digital signals and connectors that makes it possible to exchange musical data between musical instruments and computers (machines) produced by different manufacturers. MIDI compatible equipment can exchange keyboard key press, key release, tone change, and other data as messages. Though you do not need any special knowledge about MIDI to use this keyboard as a stand-alone unit, MIDI operations require a bit of specialized knowledge. This section provides you with an overview of MIDI that will help to get you going.

MIDI Connections

MIDI messages are sent out through the MIDI OUT terminal of one machine to the MIDI IN terminal of another machine over a MIDI cable. To send a message from this keyboard to another machine, for example, you must use a MIDI cable to connect the MIDI OUT terminal of this keyboard to the MIDI IN terminal of the other machine. To send MIDI messages back to this keyboard, you need to use a MIDI cable to connect the other machine's MIDI OUT terminal to the MIDI IN terminal of this keyboard.

To use a computer or other MIDI device to record and playback the MIDI data produced by this keyboard, you must connect the MIDI IN and MIDI OUT terminals of both machines in order send and receive data.



MIDI Channels

MIDI allows you to send the data for multiple parts at the same time, with each part being sent over a separate MIDI channel. There are 16 MIDI channels, numbered 1 through 16, and MIDI channel data is always included whenever you exchange data (key press etc.)

Both the sending machine and the receiving machine must be set to the same channel for the receiving unit to correctly receive and play data. If the receiving machine is set to Channel 2, for example, it receives only MIDI Channel 2 data, and all other channels are ignored. With this keyboard, messages received over MIDI Channels 1, 2, 3, 4, and 10 can be used for multi-timbre play of up to five different instrument parts. The tone and volume settings for these five channels must be controlled by messages sent from an external device.

When sending operation of this keyboard to an external device, Channel 1 should be selected as the MIDI send channel.

The key or tuning does not match when playing along with another MIDI machine.

Missing being bank tone.

The tuning of transpose part set to a value other than 0 or 1.

1. Left-hand or right-hand turned off.

2. Accompaniment volume is

General MIDI

General MIDI standardizes MIDI data for all sound source types, regardless of manufacturer. General MIDI specifies such factors as tone numbering, drum sounds, and available MIDI channels for all sound sources. This standard makes it possible for all MIDI equipment to reproduce the same nuances when playing General MIDI data, regardless of the manufacturer of the sound source.

Though the sound source of this keyboard is not General MIDI compatible, you can still connect the keyboard to a computer or other MIDI equipment to playback General MIDI data that is widely available in stores, over computer networks, and from other sources.

NOTES

- General MIDI data made up of a large number of parts may not play correctly on this keyboard.
- You will have most success playing back General MIDI data that has few parts and is made up of data on channels 1, 2, 3, 4, and 10.

Messages

There is a wide variety of messages defined under the MIDI standard, and this section details the particular messages that can be sent and received by this keyboard.

NOTE ON/OFF

This message sends data when a key is pressed (NOTE ON) or released (NOTE OFF).

A NOTE ON/OFF message include a note number (to indicate note whose key is being pressed or released) and velocity (keyboard pressure as a value from 1 to 127). NOTE ON velocity is always used to determine the relative volume of the note. This keyboard does not receive NOTE OFF velocity data.

Whenever you press or release a key on this keyboard, the corresponding NOTE ON or NOTE OFF message is sent by constant velocity from the MIDI OUT terminal.

NOTE

The pitch of a note depends on the tone that is being used, as shown in the Note Table on page A-1. Whenever this keyboard receives a note number that is outside its range for that tone, the same tone in the nearest available octave is substituted.

PROGRAM CHANGE

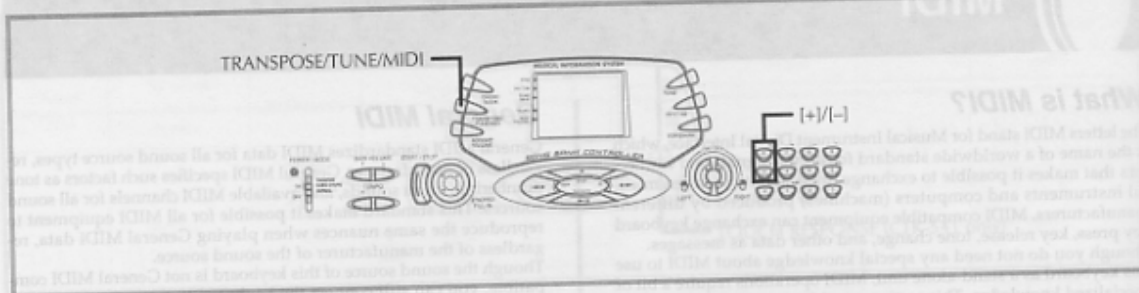
This is the tone selection message. PROGRAM CHANGE can contain tone data within the range of 0 to 127.

A PROGRAM CHANGE message (0 to 99) is sent out through this keyboard's MIDI OUT terminal whenever you manually change its tone number. Receipt of a PROGRAM CHANGE message from an external machine changes the tone setting of this keyboard (page E-32).

This keyboard can send tone data within the range of 00 to 99 and receive tone data within the range of 0 to 127.

PITCH BEND

This message carries pitch bend information for smoothly sliding the pitch upwards or downwards during keyboard play. This keyboard does not send pitch bend data, but it can receive such data.



CONTROL CHANGE

This message adds effects such as vibrato and volume changes applied during keyboard play. CONTROL CHANGE data includes a control number (to identify the effect type) and a control value (to specify the on/off status and depth of the effect). The following is a list of data that can be received using CONTROL CHANGE.

| Effect | Control Number |
|------------|----------------|
| VOLUME | 7 |
| PAN | 10 |
| HOLD1 * | 64 |
| MODULATION | 1 |

* Pressing the foot pedal causes the sustain effect (HOLD1) to be sent (control number 64).

Changing MIDI Settings

This keyboard lets you change the settings of two MIDI parameters: TONE MAP and KEYBOARD CHANNEL.

To change MIDI parameters

1. Press the TRANSPOSE/TUNE/MIDI button either three or four times to select the parameter you want.

Press the TRANSPOSE/TUNE/MIDI button three times: KEYBOARD CHANNEL.

Press the TRANSPOSE/TUNE/MIDI button four times: TONE MAP.

Example: To select the TONE MAP parameter.

TonMap=N

2. Use [+] and [-] to change the setting of the parameter.

Example: To change the TONE MAP parameter value to "G" (GM).

TonMap=G

- If you accidentally go past parameter you want, keep pressing the TRANSPOSE/TUNE/MIDI button until parameter you want reappears on the display.
- If you leave the parameter selection screen on the display for about five seconds without doing anything, the parameter selection screen is automatically cleared.

Parameters and Their Displays

■ **KEYBOARD CHANNEL (Basic Channel) (Default: 01)**
This parameter specifies the keyboard MIDI message send channel.

01 Keybd Ch

■ **TONE MAP G/N (Default: N)**

N: This settings specifies the normal tone map, which allows receipt of a program change value in the range of 0 to 99. Only tones that correspond to the 100 built-in tones of this keyboard can be played, and tone numbers outside this range are ignored.

TonMap=N

G: This setting specifies the General MIDI tone map, which allows receipt of a program change value in the range of 0 to 127. Each of the 128 General MIDI tones is automatically assigned to one of the keyboard's 100 built-in tones as shown on page A-1. Select this setting when you want to listen to General MIDI data from a computer or other external equipment.

TonMap=G

NOTES

- Playing a Song Bank tune causes all MIDI parameters to revert to their default settings. Also, MIDI messages cannot be received while the keyboard is in the Song Bank Mode.
- Song Bank data cannot be sent as MIDI data.

Problem

No keyboard Sound

- Any of the following while using battery power:
- Dim power supply
 - Instrument does not play
 - Display that is flicker, dim, or difficult to read
 - Abnormally low headphone volume
 - Distortion of sound
 - Occasional intermittent sound when playing
 - Sudden power failure when playing at high volume
 - Flickering or dim display when playing
 - Continued sound even after you release a key
 - A totally different sound
 - Abnormal rhythm and Song Bank playback
 - Loss of power, soot, or low volume playing from a computer or MIDI interface

Auto Accompaniment sound.

The key or tuning match when playing another MIDI machine.

Missing Song Bank tune.



Troubleshooting

| Problem | Possible Cause | Action | See page |
|---|---|--|---|
| No keyboard sound | <ol style="list-style-type: none"> 1. Power supply problem. 2. Power is not turned on. 3. Volume setting is too low. 4. The POWER/MODE switch is in the CASIO CHORD or FINGERED position. | <ol style="list-style-type: none"> 1. Correctly attach the AC adaptor, make sure that batteries poles (+/-) are facing correctly, and check to make sure that batteries are not dead. 2. Set the POWER/MODE switch to the NORMAL position. 3. Use the MAIN VOLUME button to increase volume. 4. Normal play is not possible on the accompaniment keyboard while the POWER/MODE switch is set to CASIO CHORD or FINGERED. Change the POWER/MODE switch setting to NORMAL. | <p>Page E-15</p> <p>Page E-16</p> <p>Page E-16</p> <p>Page E-16</p> |
| Any of the following symptoms while using battery power. <ul style="list-style-type: none"> • Dim power supply indicator • Instrument does not turn on • Display that is flickering, dim, or difficult to read • Abnormally low speaker/headphone volume • Distortion of sound output • Occasional interruption of sound when playing at high volumes • Sudden power failure when playing at high volumes • Flickering or dimming of the display when playing at high volume • Continued sound output even after you release a key • A totally different tone may sound • Abnormal rhythm pattern and Song Bank play • Loss of power, sound distortion, or low volume when playing from a connected computer or MIDI device | Low battery power | Replace the batteries with a set of new ones or use the AC adaptor. | Pages E-14, 15 |
| Auto Accompaniment does not sound. | Auto accompaniment volume is set to 0. | Use the ACCOMP VOLUME button to increase the volume. | Page E-21 |
| The key or tuning does not match when playing along with another MIDI machine. | The tuning or transpose parameter is set to a value other than 0 or 00. | Change the transpose or tuning parameter value to 0 or 00. | Page E-29 |
| Missing Song Bank tune. | <ol style="list-style-type: none"> 1. Left-hand or right-hand part is turned off. 2. Accompaniment volume is set to 0. | <ol style="list-style-type: none"> 1. Check the display to see if the indicator for one of the parts is not displayed. If so, press the part's button (LEFT ON/OFF, RIGHT ON/OFF) to turn it on. 2. Adjust accompaniment volume. | <p>Page E-24</p> <p>Page E-21</p> |

| Problem | Possible Cause | Action | See page |
|---|---|--|---|
| No sound is produced when playing MIDI data from a computer. | MIDI cables are not connected properly. | Connect MIDI cables properly. | Page E-31 |
| The bass notes of General MIDI data being played back by a computer are one octave too low. | TONE MAP is turned "N". | Change TONE MAP parameter to "G". | Page E-32 |
| Playing on the keyboard produces an unnatural sound when connected to a computer. | The computer's MIDI THRU function is turned on. | Turn off the MIDI THRU function on the computer or turn off LOCAL CONTROL on the keyboard. | See the documentation that comes with your computer or sequencer. |



| |
|-----------------------|
| Models: |
| Keyboard: |
| Tones: |
| Polyphony: |
| Auto Accompaniment |
| Rhythm Pattern |
| Tempo: |
| Chords: |
| Rhythm Control |
| Accomp Volume |
| Song Bank |
| Tunes: |
| Controllers: |
| Display |
| Name display: |
| Tempo: |
| Chord: |
| Fingering: |
| Song Bank Status |
| Staff: |
| Keyboard: |
| MIDI: |
| Other Functions |
| Transpose: |
| Tuning: |
| Volume: |
| Terminals |
| MIDI Terminals: |
| Sustain Terminal |
| Phones/Output |
| Power Supply Terminal |
| Power Supply: |
| Batteries: |
| Battery Life: |
| AC Adaptor: |
| Auto Power Off |
| Speaker Output: |
| Power Consumption: |
| Dimensions: |
| Weight: |

Specifications

| | |
|----|---|
| | See page |
| | Page E-31 |
| to | Page E-32 |
| on | See the documentation that comes with your computer or sequencer. |

| | |
|---------------------------|---|
| Models: | CTK-531/CTK-533/CTK-541 |
| Keyboard: | CTK-531/533: 61 standard-size keys, 5 octaves CTK-541: 61 standard-size keys, 5 octaves (with touch response on/off) |
| Tones: | 100 |
| Polyphony: | 16 notes maximum (8 for certain tones) |
| Auto Accompaniment | |
| Rhythm Patterns: | 100 |
| Tempo: | Variable (236 steps, ♩ = 20 to 255) |
| Chords: | 2 fingering methods (CASIO CHORD, FINGERED) |
| Rhythm Controller: | START/STOP, SYNCHRO/FILL-IN |
| Accomp Volume: | 0 to 9 (10 steps) |
| Song Bank | |
| Tunes: | 100 |
| Controllers: | PLAY/PAUSE, STOP, REW, FF, LEFT ON/OFF (ACCOMP), RIGHT ON/OFF (MELODY) |
| Display | |
| Name display: | TONE, RHYTHM, SONG BANK name/number, keyboard settings name/value |
| Tempo: | Tempo value, metronome, synchro standby, beat indicator |
| Chord: | Chord name, Chord form |
| Fingering: | Fingering indicators, parts, pedal symbol, octave symbol |
| Song Bank Status: | PLAY, PAUSE, REW, FF |
| Staff: | 5 octaves with sharp and flat indications |
| Keyboard: | 5 octaves |
| MIDI: | 5 multi-timbre receive |
| Other Functions | |
| Transpose: | 12 steps (-6 semitones to +5 semitones) |
| Tuning: | Variable (A4 = approximately 440Hz ±50 cents) |
| Volume: | 0 to 9 (10 steps) |
| Terminals | |
| MIDI Terminals: | IN, OUT |
| Sustain Terminal: | Standard jack |
| Phones/Output Terminal: | Stereo standard jack |
| | Output Impedance: 50Ω |
| | Output Voltage: 3.5V (RMS) MAX |
| Power Supply Terminal: | 9V DC |
| Power Supply: | Dual power supply system |
| Batteries: | 6 D-size batteries |
| Battery Life: | Approximately 5 hours on manganese batteries |
| AC Adaptor: | AD-5 |
| Auto Power Off: | Turns power off approximately 6 minutes after last key operation. Enabled under battery power only, can be disabled manually. |
| Speaker Output: | 2.0W + 2.0W |
| Power Consumption: | 9V ∴ 7.7W |
| Dimensions: | 96.1 x 37.6 x 14.3 cm (37 7/8 x 14 13/16 x 5 5/8 inch) |
| Weight: | Approximately 5.7kg (12.6lbs) (without batteries) |



Appendix/Apéndice

Note Table

Tabla de notas

| (1) | (2) | (3) | (4) | (1) | (2) | (3) | (4) | (1) | (2) | (3) | (4) | (1) | (2) | (3) | (4) | (1) | (2) | (3) | (4) |
|-----|-----|-----|-----|-----|-----|-----|----------|-----|-----|-----|--------------------|-----|-----|-----|---------------|-----|-----|-----|----------|
| 00 | 16 | A | 000 | 10 | 16 | A | 016 | 20 | 16 | A | 024 | 30 | 16 | A | 040, 041 | 40 | 16 | A | 056 |
| 01 | 16 | A | 001 | 11 | 16 | A | 017 | 21 | 16 | A | 025 | 31 | 16 | B | 042, 043 | 41 | 16 | B | 058 |
| 02 | 8 | A | 003 | 12 | 16 | A | 018 | 22 | 16 | A | 026 | 32 | 16 | A | 045, 046, 047 | 42 | 8 | A | 057 |
| 03 | 8 | A | 002 | 13 | 8 | A | 015 | 23 | 16 | A | 027 | 33 | 16 | A | 048, 055 | 43 | 16 | B | 060 |
| 04 | 16 | A | 004 | 14 | 16 | A | 014, 019 | 24 | 16 | A | 028 | 34 | 16 | A | 049 | 44 | 8 | B | 059 |
| 05 | 16 | A | 005 | 15 | 8 | A | 104 | 25 | 16 | A | 029, 030, 031, 084 | 35 | 8 | A | 044 | 45 | 16 | B | 061 |
| 06 | 8 | A | 008 | 16 | 16 | A | 020 | 26 | 16 | B | 032 | 36 | 16 | A | 050 | 46 | 8 | B | 069 |
| 07 | 8 | A | 009 | 17 | 8 | A | 021 | 27 | 16 | B | 033, 034, 035 | 37 | 8 | A | 051 | 47 | 16 | B | 062 |
| 08 | 16 | A | 006 | 18 | 16 | A | 023 | 28 | 16 | B | 036, 037 | 38 | 16 | A | 091, 052 | 48 | 8 | B | 063, 083 |
| 09 | 16 | A | 007 | 19 | 16 | A | 022 | 29 | 16 | A | 105 | 39 | 16 | A | 053 | 49 | 8 | B | 070 |

| (1) | (2) | (3) | (4) | (1) | (2) | (3) | (4) | (1) | (2) | (3) | (4) | (1) | (2) | (3) | (4) | (1) | (2) | (3) | (4) |
|-----|-----|-----|---------------|-----|-----|-----|---------------|-----|-----|-----|----------|-----|-----|-----|----------|-----|-----|-----|---------------|
| 50 | 16 | A | 064 | 60 | 16 | A | 087 | 70 | 8 | A | 096 | 80 | 8 | A | 106 | 90 | 16 | E | 100, 116 |
| 51 | 16 | A | 065 | 61 | 8 | A | 081, 086 | 71 | 8 | A | 103 | 81 | 8 | A | 088, 107 | 91 | 8 | E | 117 |
| 52 | 16 | A | 066, 067 | 62 | 16 | A | 080 | 72 | 8 | A | 097 | 82 | 8 | A | 108 | 92 | 16 | E | 118 |
| 53 | 16 | A | 068 | 63 | 8 | A | 082 | 73 | 8 | A | 101 | 83 | 8 | A | 109 | 93 | 16 | E | 119 |
| 54 | 16 | A | 071 | 64 | 8 | A | 089 | 74 | 16 | B | 039 | 84 | 8 | A | 099, 110 | 94 | 16 | E | 120 |
| 55 | 16 | C | 072 | 65 | 8 | A | 090 | 75 | 16 | D | 126, 127 | 85 | 8 | A | 111 | 95 | 16 | E | 121 |
| 56 | 16 | A | 073 | 66 | 8 | A | 095 | 76 | 8 | A | 102 | 86 | 8 | B | 112 | 96 | 16 | E | 122 |
| 57 | 16 | A | 074, 079 | 67 | 8 | A | 092, 093, 098 | 77 | 8 | D | 125 | 87 | 8 | A | 113 | 97 | 16 | A | 010, 011, 014 |
| 58 | 16 | A | 075, 076, 077 | 68 | 8 | A | 054, 085, 094 | 78 | 16 | D | 124 | 88 | 8 | A | 114 | 98 | 16 | A | 012, 013 |
| 59 | 16 | A | 078 | 69 | 16 | B | 038 | 79 | 8 | D | 123 | 89 | 8 | A | 115 | 99 | 16 | D | |

- (1): Tone number
- (2): Maximum polyphony
- (3): Range type
- (4): Corresponding General MIDI Number

- (1): Número de sonido
- (2): Polifonía máxima
- (3): Tipo de gama
- (4): Correspondiente al número de la MIDI general

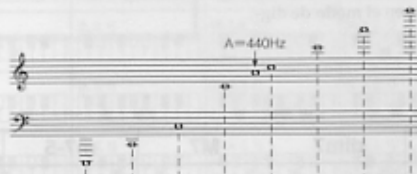
- See the illu
- Correspon

- Vea la ilus
- Los núm
- mapa de so

| Range Type | Tipo de gama |
|------------|--|
| A | (Standard type 1) (Tipo estándar 1) |
| B*1 | (Low pitch instruments) (Instrumentos de altura tonal baja) |
| C*2 | (“55 PICCOLO” only) (Solamente “55 PICCOLO”) |
| D | (Sound Effect) (Efecto de sonido) |
| E | (SPLIT) (División) |

- See the illustration below for a description of range types (A through E).
- Corresponding General MIDI numbers are General MIDI numbers in effect when the tone map setting is "G".

- Vea la ilustración siguiente para una descripción de los tipos de gama (A a E).
- Los números de la MIDI general correspondiente son los números de la MIDI general que se encuentran en efecto cuando el ajuste de mapa de sonidos es "G".



| Range Type Tipo de gama | C-1 | C0 | A0C1 | A1C2 | A2C3 | C4 | C5 | C6 | C7 | C8 | C9 | G9 |
|--|-----|----|------|------|------|----|----|----|----|----|----|----|
| A (Standard type 1) (Tipo estándar 1) | | | | | | | | | | | | |
| B*1 (Low pitch instruments) (Instrumentos de altura tonal baja) | | | | | | | | | | | | |
| C*2 (“55 PICCOLO” only) (Solamente “55 PICCOLO”) | | | | | | | | | | | | |
| D (Sound Effect) (Efecto de sonido) | | | | | | | | | | | | |
| E (SPUT) (División) | | | | | | | | | | | | |

.....Range of keyboard play
.....Gama de ejecución de teclado

.....Playable range
(When receiving MIDI data)
.....Gama ejecutable
(Al recibir datos MIDI)

.....Range in which same note is played in nearest octave as a result of transpose and MIDI data receive operation.
(When receiving MIDI data)
.....Gama en la que la misma nota se ejecuta en la octava más cercana como un resultado de la transposición y operación de recepción de datos MIDI.
(Al recibir datos MIDI)

*1 With received MIDI data, notes are played one octave lower.
*1 Con los datos MIDI recibidos, las notas se ejecutan en una octava inferior.

*2 With received MIDI data, notes are played one octave higher.
*2 Con los datos MIDI recibidos, las notas se ejecutan en una octava más alta.

| | | | |
|--------------------|-------------------|---------------------|-------------------------|
| 80 BASS DRUM 1 | 81 OPEN HI-HAT | 82 CONGILL | 83 LOW TAMBALÉ |
| 84 SIDE STICK | 85 LOW-MID TOM | 86 CRASH CYMBAL 2 | 87 HIGH AGOGO |
| 88 ACOUSTIC SHARP | 89 HIGH-MID TOM | 90 CLAVES | 91 LOW AGOGO |
| 92 HARD CLAP | 93 CRASH CYMBAL 1 | 94 RIDE CYMBAL 2 | 95 GABASA |
| 96 ELECTRIC SHARP | 97 HIGH TOM | 98 HIGH BONGO | 99 MARACAS |
| 100 LOW FLOOR TOM | 99 RIDE CYMBAL 1 | 100 LOW BONGO | 101 VOICE BASS DRUM |
| 104 CLOSED HI-HAT | 100 CRASH CYMBAL | 101 MUTE HIGH CONGA | 102 VOICE SHARP |
| 108 HIGH FLOOR TOM | 101 RIDE BELL | 102 OPEN HIGH CONGA | 103 VOICE CLOSED HI-HAT |
| 112 PEDAL HI-HAT | 102 TAMBOURINE | 103 LOW CONGA | 104 VOICE OPEN HI-HAT |
| 116 LOW TOM | 103 SPLASH CYMBAL | 104 HIGH TAMBALÉ | |

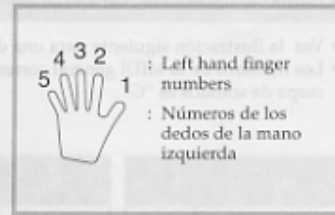
Fingered Chord Chart

Cuadros de acordes Fingered

This table shows the left-hand fingerings (including inverted forms) for a number of often-used chords. These fingering indications also appear on the keyboard's display. Chords marked with asterisk (*) cannot be played in the Fingered Mode on this keyboard.

Esta tabla muestra las digitaciones (incluyendo las formas invertidas) para varios de los acordes más a menudo usados. Estas indicaciones de digitación también aparecen sobre la presentación del teclado.

En este teclado, los acordes marcados con asterisco (*) no pueden ejecutarse en el modo de digitación.

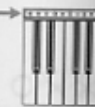


| Chord Root / Type | M | m | 7 | m7 | dim7 | M7 | m7-5 | dim |
|-------------------|-----------|-----------|--------------|--------------|--------------|--------------|--------------|-----------|
| C | [5, 3, 1] | [5, 3, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2] |
| C# (D) | [5, 3, 1] | [5, 3, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2] |
| D | [5, 3, 1] | [5, 3, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2] |
| Eb (D) | [5, 3, 1] | [5, 3, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2] |
| E | [5, 3, 1] | [5, 3, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2] |
| F | [5, 3, 1] | [5, 3, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2] |
| F# (G) | [5, 3, 1] | [5, 3, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2] |
| G | [5, 3, 1] | [5, 3, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 4, 2, 1] | [5, 3, 2, 1] | [5, 3, 2] |
| Ab (G) | [5, 3, 1] | [5, 3, 1] | [5, 4, 2, 1] | [5, 4, 2, 1] | [5, 3, 2, 1] | [5, 4, 2, 1] | [5, 4, 2, 1] | [5, 3, 2] |
| A | [5, 3, 1] | [5, 3, 1] | [5, 4, 2, 1] | [5, 4, 2, 1] | * | [5, 4, 2, 1] | [5, 4, 2, 1] | [5, 3, 2] |
| Bb (A) | [5, 3, 1] | [5, 3, 1] | [5, 4, 2, 1] | [5, 4, 2, 1] | * | [5, 4, 2, 1] | [5, 4, 2, 1] | [5, 3, 2] |
| B | [5, 2, 1] | [5, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | * | [5, 3, 2, 1] | [5, 4, 2, 1] | [5, 3, 2] |

| Chord Root / Type | Diagram |
|-------------------|-----------|
| C | [Diagram] |
| C# (D) | [Diagram] |
| D | [Diagram] |
| Eb (D) | [Diagram] |
| E | [Diagram] |
| F | [Diagram] |
| F# (G) | [Diagram] |
| G | [Diagram] |
| Ab (G) | [Diagram] |
| A | [Diagram] |
| Bb (A) | [Diagram] |
| B | [Diagram] |

Percus Lista d

- PERCUSSI The sound
- PERCUSSI Los sonidos



- BAS
- SIDE
- ACO
- HAN
- ELEC
- LOW
- CLOS
- HIGH
- PED
- LOW

| Chord Root Type | aug | sus4 | 7 sus4 | m add9 | m M7 | 7-5 | add9 |
|-----------------|-----------|-----------|--------------|--------------|--------------|--------------|--------------|
| C | [5, 3, 1] | [5, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] |
| C# (D) | [5, 3, 1] | [5, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] |
| D | [5, 3, 1] | [5, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] |
| Eb (D#) | [5, 3, 1] | [5, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] |
| E | [5, 3, 1] | [5, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] |
| F | [5, 3, 1] | [5, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] |
| F# (G) | [5, 3, 1] | [5, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] |
| G | [5, 3, 1] | [5, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] |
| Ab (G#) | [5, 3, 1] | [5, 2, 1] | [5, 4, 2, 1] | [4, 3, 2, 1] | [5, 4, 2, 1] | [5, 4, 2, 1] | [4, 3, 2, 1] |
| A | [5, 3, 1] | [5, 2, 1] | [5, 4, 2, 1] | [4, 3, 2, 1] | [5, 4, 2, 1] | [5, 4, 2, 1] | [4, 3, 2, 1] |
| Bb (Ab) | * | [5, 2, 1] | [5, 4, 2, 1] | [4, 3, 2, 1] | [5, 4, 2, 1] | [5, 4, 2, 1] | [4, 3, 2, 1] |
| B | * | [5, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [5, 3, 2, 1] | [4, 3, 2, 1] | [5, 3, 2, 1] |

Percussion Assignment List Lista de sonidos de percusión

- PERCUSSION (tone 99) assigns 39 percussion sound to the keyboard as illustrated below. The sound assigned to each key are indicated above the keyboard.
- PERCUSSION (sonido 99) asigna 39 sonidos de percusión al teclado como se ilustra debajo. Los sonidos asignados a cada tecla se indican sobre el teclado.



- * No sound is produced when the keys in this range are pressed.
- * Cuando se presionan las teclas en esta gama no se produce ningún sonido.

| | | | |
|----------------|----------------|-----------------|---------------------|
| BASS DRUM 1 | OPEN HI-HAT | COWBELL | LOW TIMBALE |
| SIDE STICK | LOW-MID TOM | CRASH CYMBAL 2 | HIGH AGOGO |
| ACOUSTIC SNARE | HIGH-MID TOM | CLAVES | LOW AGOGO |
| HAND CLAP | CRASH CYMBAL 1 | RIDE CYMBAL 2 | CABASA |
| ELECTRIC SNARE | HIGH TOM | HIGH BONGO | MARACAS |
| LOW FLOOR TOM | RIDE CYMBAL 1 | LOW BONGO | VOICE BASS DRUM |
| CLOSED HI-HAT | CHINESE CYMBAL | MUTE HIGH CONGA | VOICE SNARE |
| HIGH FLOOR TOM | RIDE BELL | OPEN HIGH CONGA | VOICE CLOSED HI-HAT |
| PEDAL HI-HAT | TAMBOURINE | LOW CONGA | VOICE OPEN HI-HAT |
| LOW TOM | SPLASH CYMBAL | HIGH TIMBALE | |

| Function ... | | Transmitted | Recognized | Remarks |
|-------------------------|--|---|---|--|
| Basic Channel | Default Changed | 1 1-16 | 1-4, 10 1-4, 10 | |
| Mode | Default Messages Altered | Mode 3 X ***** | Mode 3 X ***** | |
| Note Number: | True voice | 36-96 ***** | 0-127 36-96 *1 | *1: Depends on tone |
| Velocity | Note ON Note OFF | O 9nH v = *2 X 9nH v = 0 | O 9nH v = 1-127 X 9nH v = 0,8nH v = *3 | *3 = no relation |
| After Touch | Key s Ch s | X X | X X | |
| Pitch Bender | | X | O | |
| Control Change | 1 | X | O | Modulation Data entry Volume Pan Expression Hold1 |
| | 6,38 | X | X | |
| | 7 | X | O | |
| | 10 | X | O | |
| | 11 | X | X | |
| | 64 | O | O | |
| | 100,101 | X | X | RPN LSB, MSB All sound off Reset all controller |
| | 120 | X | X | |
| | 121 | X | X | |
| Program Change: | True # | O 0-99 ***** | O 0-127 *4 ***** | |
| System Exclusive | | X | X | |
| System Common | : Song Pos : Song Sel : Tune | X X X | X X X | |
| System Real Time | : Clock : Commands | X X | X X | |
| Aux Messages | : Local ON/OFF : All notes OFF : Active Sense : Reset | X X X X | X X X X | |
| Remarks | | *2: (CTK-531/533) 75,100 V(Velocity)=100 when note on data when the main volume value of this unit is 9 to 2, and V=75 when the main volume value is 1 or 0. (CTK-541) 1-127 *4: Depends on GM tone map setting (page E-32, S-32). | | |

Mode 1 : OMNI ON, POLY
Mode 3 : OMNI OFF, POLY

Mode 2 : OMNI ON, MONO
Mode 4 : OMNI OFF, MONO

O : Yes
X : No

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